

# MATH 595 - LECTURE 1

## COURSE INFORMATION:

- No formal evaluation: paper is voluntary
- Office Hours: TR 11.30-12.30 AM (or by appointment)

## COURSE CONTENTS:

### I) Theory: • Lie Groupoids

• Lie Algebroids

• Actions and Representations

### II) Applications:

- Moduli / Singular spaces ( $\equiv$  smooth stacks)
- Noncommutative Geometry & index Theory
- Symplectic & Poisson Geometry
- (Higher) Gauge Theory

## Pioneers of Lie Groups Theory:

- A. Grothendieck: Algebraic Geometry
  - C. Ehresmann: Differential Geometry
  - D. Spencer: Partial Differential Equations
- } E. Cartan
- A. Haefliger: Topology and Foliation Theory
  - A. Connes, Operator algebras & non-commutative Geometry
  - A. Weinstein, Symplectic & Poisson Geometry

## 0) Why Groups?

Classical view:

symmetry = theory of groups & their actions

Example: Symmetries of  $\Omega \subset \mathbb{R}^n$ :

Euklidian Group:

$$E(n) = \{ \phi : \mathbb{R}^n \rightarrow \mathbb{R}^n \mid \phi \text{ preserves distances} \} \cong O(n) \times \mathbb{R}^n$$

$$(\phi(x) = Ax + b, \text{ w/ } A \in O(n) \text{ & } b \in \mathbb{R}^n)$$

Defining action:

$$E(n) \curvearrowright \mathbb{R}^n \quad \phi \cdot x := \phi(x)$$

Symmetry group of  $\Omega$ :

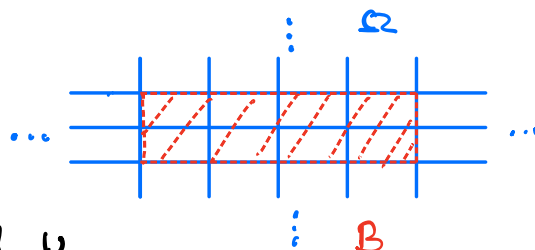
$$G_\Omega = \{ \phi \in E(n) : \phi(\Omega) = \Omega \}$$

Usual credo:

$\Omega$  is very symmetric  $\Leftrightarrow G_\Omega$  is large

Exercise:

$$\Omega = (\mathbb{R} \times \mathbb{Z}) \sqcup (\mathbb{Z} \times \mathbb{R}) \subset \mathbb{R}^2$$



$$G_\Omega = \{ \text{Translations by } b \in \Lambda = \mathbb{Z} \times \mathbb{Z} \} \cup$$

$$\cup \{ \text{Reflections through points in } \tfrac{1}{2} \Lambda \} \cup$$

$$\cup \{ \text{Reflections through vertical & horizontal lines through } \tfrac{1}{2} \Lambda \}$$

IF  $B = [0, 2m] \times [0, m]$  (finite rectangle)

$\tilde{\Omega} = \text{finite tiling} = B \cap \Omega$

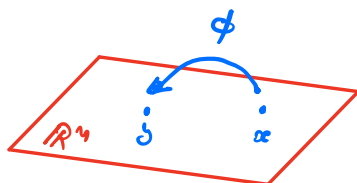
$$G_{\tilde{\Omega}} = \mathbb{Z}_2 \times \mathbb{Z}_2$$

Conclusion:  $\Omega$  is very symmetric, but  $\tilde{\Omega}$  is not (independent of number of tiles!) Classical Theory does not always capture symmetries of an object.

Groups allow to fix this!

Transformation Groups or action groups associated with  $G_{\Omega} \curvearrowright \mathbb{R}^n$

$$\cdot \quad \mathcal{G}_{\Omega} := \{ (y, \phi, x) : \phi \in G_{\Omega}, x, y \in \mathbb{R}^n, y = \phi(x) \}$$



Partially defines multiplication:

$$(z, \psi, y) \cdot (y, \phi, x) := (z, \psi \circ \phi, x)$$

Satisfying:

(1) Composition: IF  $g, h \in \mathcal{G}$ ,  $g \cdot h$  is defined only if  $s(g) = t(h)$

where:  $s: \mathcal{G} \rightarrow \mathbb{R}^n, (y, \phi, x) \mapsto x$  (source map)

$t: \mathcal{G} \rightarrow \mathbb{R}^n, (y, \phi, x) \mapsto y$  (target map)

And then  $s(gh) = s(h)$ ,  $t(gh) = t(g)$ .

(2) Associative:  $(gh)k = g(hk)$  (if defined, i.e.,  $s(g) = t(h)$ ,  $s(h) = t(k)$ )

(3) units:  $1_x := (x, \text{id}, x)$  are left/right identities:

$$1_{t(y)} \cdot y = y = y \cdot 1_{s(y)}$$

(4) Inverses: Each  $y = (y, \phi, x)$  has an inverse

$$\bar{y} = (x, \phi^{-1}, y):$$

$$y \bar{y} = 1_{t(y)}, \quad \bar{y} y = 1_{s(y)}$$

These are exactly the properties characterizing a groupoid.

Def: A groupoid over a set  $M$  is a set  $G$  together with maps:

- $s, t: G \rightarrow M$
- $m: \{(g, h) \in G \times G : s(g) = t(h)\} \rightarrow G, (g, h) \mapsto gh$
- $u: M \rightarrow G, x \mapsto 1_x$
- $i: G \rightarrow G, g \mapsto \bar{g}$

satisfying (1)-(4):

$$(1) \text{ IF } z \xleftarrow{g} y \xleftarrow{h} x \text{ THEN } z \xleftarrow{gh} x$$

$$(2) \text{ IF } z \xleftarrow{g} y \xleftarrow{h} x \xleftarrow{k} u \text{ THEN } (gh)k = g(hk)$$

$$(3) \exists x \xleftarrow{1_x} x \text{ such that } \forall y \xleftarrow{g} x, 1_y g = g = g 1_x$$

$$(4) \text{ IF } y \xleftarrow{g} x \text{ THEN EXISTS } x \xleftarrow{\bar{g}} y \text{ such that } g\bar{g} = 1_y \quad \bar{g}g = 1_x$$

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### Rmks:

- A groupoid is just a (small) category where every arrow is invertible

- Isotropy Group of  $x \in M$ :

$$G_x = S^{-1}(x) \cap T^{-1}(x) = \left\{ \begin{array}{c} \textcircled{x} \\ \cdot \\ x \end{array} \right\}$$

- Orbit of  $x \in M$ :

$$O_x = \{ y \in M \mid \exists g \in G : y \xleftarrow{g} x \}$$

- Groupoids can be restricted to subsets:

$$\left. \begin{array}{l} G \rightrightarrows M \\ N \subset M \end{array} \right\} \Rightarrow G|_N \rightrightarrows N \quad G|_N = \{ g \in G : s(g), t(g) \in N \}$$

### Exercise

A bisection of  $G \rightrightarrows M$  is a map  $b: M \rightarrow G$  such that  $s \circ b = \text{id}_M$  and  $t \circ b: M \rightarrow M$  is a bijection (e.g., the identity  $\text{id}: M \rightarrow G$  is a bisection).

Show that the set of bisections  $\Gamma(G)$  has a natural group structure.

### Symmetry Groupoids of Finite Tilings:

$$\left. \begin{array}{l} \cdot \Omega \subset \mathbb{R}^2 \\ \cdot G_\Omega = \text{Symmetry Group} \end{array} \right\} \Rightarrow \text{Transformation Groups} \quad G_\Omega \rightrightarrows \mathbb{R}^2$$

$$\cdot B = [0, 2m] \times [0, m] \subset \mathbb{R}^2, \quad \tilde{\Omega} = \Omega \cap B$$

$$\Rightarrow G_{\tilde{\Omega}} := G_\Omega|_B \rightrightarrows B$$

This captures symmetry of finite tiling:

- $x, y \in B$  belong to same orbit iff they are similarly placed in their tilings
- $x \in B$  has trivial isotropy unless if  $x \in \frac{1}{2}\Lambda \cap B$  for which isotropy group is  $\mathbb{Z}_2 \times \mathbb{Z}_2$ .

Rmk: The construction of  $G_{\tilde{\Omega}}$  uses the infinite lattice  $\Omega$ . One can also construct a local symmetry groupoid of  $\tilde{\Omega}$  which does not use  $\Omega$ :

$$G_{\tilde{\Omega}}^{\text{loc}} = \left\{ (y, \phi, x) \in B \times E(2) \times B \mid \begin{array}{l} y = \phi(x) \text{ and } x \text{ has neighborhood} \\ U \subset \mathbb{R}^2 \text{ such that: } \phi(U \cap \tilde{\Omega}) \subset \tilde{\Omega} \\ \phi(U \cap (B \setminus \tilde{\Omega})) \subset B \setminus \tilde{\Omega} \\ \phi(U \cap (\mathbb{R}^2 \setminus B)) \subset \mathbb{R}^2 \setminus B \end{array} \right\}$$

Exercise: Find orbits and isotropy groups of  $G_{\tilde{\Omega}}^{\text{loc}}$ .

Why are the extra conditions necessary?

See more in: A. Weinstein, "Groupoids: unifying internal and external symmetry", Notices of AMS, vol 43, n.7.

### • Symmetry Groupoid of a Family of Moduli Spaces

Family of 3 triangles:

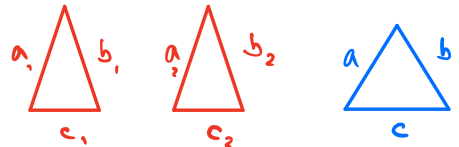
$$\mathcal{F} = \left\{ \triangle \quad \triangle \quad \triangle \right\}$$

Symmetries of  $\mathcal{F}$  = similarity transformations between triangles  
(Translations, scalings, rotations, reflections)

This is a Groupoid:  $\mathcal{G} \rightrightarrows M$

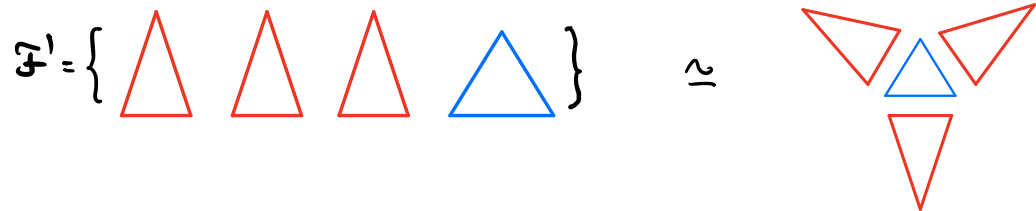
- $M = \text{Objects} = 3 \text{ triangles} = \left\{ \begin{matrix} \circ & \circ & \circ \\ T_1 & T_2 & T_3 \end{matrix} \right\}$
- $\mathcal{G} = \text{ARROWS} = \text{similarity transformations}$

There are 14 arrows:



- $\mathcal{G}_{T_1} = \tilde{s}(T_1) \cap \tilde{t}(T_1) \simeq D_2$  (2 elements)
- $\mathcal{G}_{T_2} = \tilde{s}(T_2) \cap \tilde{t}(T_2) \simeq D_2$  (2 elements)
- $\mathcal{G}_{T_3} = \tilde{s}(T_3) \cap \tilde{t}(T_3) \simeq D_3$  (6 elements)
- $\tilde{s}(T_1) \cap \tilde{t}(T_2) = \left\{ \begin{matrix} a_1 \rightarrow a_2 & a_1 \rightarrow b_2 \\ b_1 \rightarrow b_2 & b_1 \rightarrow a_2 \\ c_1 \rightarrow c_2 & c_1 \rightarrow c_2 \end{matrix} \right\}$  (2 elements)
- $\tilde{t}(T_1) \cap \tilde{s}(T_2) = \left\{ \begin{matrix} a_2 \rightarrow a_1 & a_2 \rightarrow b_1 \\ b_2 \rightarrow b_1 & b_2 \rightarrow a_1 \\ c_2 \rightarrow c_1 & c_2 \rightarrow c_1 \end{matrix} \right\}$  (2 elements)
- No arrows between a red and a blue triangles

Another family:



Symmetry Groups of  $\mathcal{F}' \simeq$  Action Groups  
 $D_3 \hookrightarrow \{0, 1, 2, 3\}$

See more in: K. Behrend, "Introduction To Algebraic Stacks", in  
 London Math. Society Lecture Notes Series vol. 411

### Remark:

- We can replace triangles and similarities by other objects and their isomorphisms; e.g., Riemannian metrics on a manifold and isometries between them.
- Instead of finite (or discrete) families, one can consider "continuous" or "smooth" families of objects. Their symmetry groupoids are relevant to describe the moduli space of all such deformations.

### Singular Spaces:

- $G \curvearrowright M$  smooth action of a Lie group on a manifold
  - Free:  $g \cdot x = x$ , for some  $x \Rightarrow g = e$
  - proper:  $G \times M \xrightarrow{\Phi} M \times M, (g, x) \mapsto (g \cdot x, x)$  is a proper map (i.e.,  $K$  compact  $\Rightarrow \Phi^{-1}(K)$  compact)

$$\left( \Leftrightarrow \begin{cases} x_n \rightarrow x \\ g_n x_n \rightarrow y \end{cases} \Rightarrow \exists g_n \rightarrow g \right)$$

Free + proper action  $\Rightarrow M/G$  has unique smooth structure  
s.t.  $\pi: M \rightarrow M/G$  is submersion

### Example:

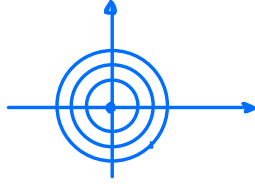
$$G = \mathbb{Z}^k \curvearrowright \pi = \mathbb{R}^k, (m_1, \dots, m_k) \cdot (x^1, \dots, x^k) := (x^1 + m_1, \dots, x^k + m_k) \\ \leadsto \pi^M = \mathbb{R}^k / \mathbb{Z}^k$$

What if action is not free or proper?  $M/G$  is a "singular space"



Example:

•  $SO(2) \curvearrowright \mathbb{R}^2$



$$\mathbb{R}^2 / SO(2) = \bullet \text{---} = [0, +\infty[$$

If we remove origin, action is free & proper:

$$(\mathbb{R}^2 - \{0\}) / SO(2) = \mathbb{R}$$

•  $SO(3) \curvearrowright \mathbb{R}^3 \Rightarrow \mathbb{R}^3 / SO(3) = [0, +\infty[$

Should these two singular spaces be considered the same?

No! The singular point  $\{0\}$  is of different type.  
The singular space should contain information about this hidden symmetry.

We will see this can be expressed in coorbit language: The action coorbits  $SO(2) \curvearrowright \mathbb{R}^2$  and  $SO(3) \curvearrowright \mathbb{R}^3$  are not Morita equivalent.