

## Density Functions

### Distinguishable Non-interacting Point Particles

In the simplest case, consider  $N$  distinguishable non-interacting point particles and suppose the probability of finding them in the configuration  $\{\vec{x}_1, \vec{x}_2, \dots, \vec{x}_N\}$  is given by  $P(\vec{x}_1, \vec{x}_2, \dots, \vec{x}_N)$ , where  $\vec{x}_i$  is the complete set of coordinates that describe the state of particle  $i$  that may include spatial, spin or momentum information or what not. The probability density of finding particle 1 in the region  $\vec{x}$  is then

$$p_1^{(1)}(\vec{x}) = \int P(\vec{x}, \vec{x}_2, \dots, \vec{x}_N) d\vec{x}_2 d\vec{x}_3 \dots d\vec{x}_N \quad (1)$$

Following the above example we can then define *single particle probability density* functions  $p_1^{(i)}(\vec{x})$  for each particle  $i$ . In general  $p_1^{(i)} \neq p_1^{(j)}$  for  $i \neq j$ , but we do have<sup>1</sup>

$$\int p_1^{(i)}(\vec{x}) d\vec{x} = 1 \quad \forall i \quad (2)$$

For a pair of particles

$$p_2^{(1,2)}(\vec{x}_1, \vec{x}_2) = \int P(\vec{x}_1, \vec{x}_2, \vec{x}_3, \dots, \vec{x}_N) d\vec{x}_3 \dots d\vec{x}_N \quad (3)$$

Notice  $p_2^{(i,j)}$  is only defined for  $i \neq j$ . We then have the comforting reduction

$$\boxed{\int p_2^{(i,j)}(\vec{x}_1, \vec{x}_2) d\vec{x}_2 = p_1^{(i)}(\vec{x}_1)} \quad (4)$$

Further, since the particles are non-interacting, we have

$$P(\vec{x}_1, \vec{x}_2, \dots, \vec{x}_N) = p_1^{(1)}(\vec{x}_1) p_1^{(2)}(\vec{x}_2) \dots p_1^{(N)}(\vec{x}_N) \quad (5)$$

and  $p_2^{(i,j)}$  reduces to

$$\boxed{p_2^{(i,j)}(\vec{x}_1, \vec{x}_2) = p_1^i(\vec{x}_1) p_1^j(\vec{x}_2)} \quad (6)$$

The nice reduction formula (4) and (6) define our intuitive understanding of particles. Indeed they describe the probabilistic properties of a table of ghost billiard balls (they just go through each other) and are easy to visualize. (4) says the probability of having ball  $i$  at  $\vec{x}_1$  is equal to the sum of probabilities of having ball  $i$  at  $\vec{x}_1$  and ball  $j$  at  $\vec{x}_2$  over all possible  $\vec{x}_2$ . (6) says the probability of having ball  $i$  at  $\vec{x}_1$  and ball  $j$  at  $\vec{x}_2$  is equal to the product of probabilities of having ball  $i$  at  $\vec{x}_1$  with ball  $j$  being anywhere and the probability having ball  $j$  at  $\vec{x}_2$  with ball  $i$  being anywhere. Notice (4) doesn't require non-interaction, whereas (6) does.

For a smooth transition into indistinguishable particles, let's study distinguishable particles while pretending they're indistinguishable. This is a subtle but very important exercise. It's tempting to think if we take the previously distinguishable ghost billiard balls, paint them all black and carry out

<sup>1</sup>Only if  $\vec{x}_i$  is a complete set of coordinates for each  $i$

the aforementioned calculations then we can get the properties of indistinguishable particles. This line of reasoning is wrong. Distinguishable particles and indistinguishable particles have fundamentally different statistics.

Let's still consider  $N$  distinguishable particles, but now ask what the probability density of finding a ball with ANY label around  $\vec{x}$ . This *particle density*

$$\rho_1(\vec{x}) = \sum_{i=1}^N p_1^{(i)}(\vec{x}) \quad (7)$$

and *pair density*

$$\rho_2(\vec{x}_1, \vec{x}_2) = \sum_{i \neq j} p_2^{(i,j)}(\vec{x}_1, \vec{x}_2) \quad (8)$$

Does  $\rho_2(\vec{x}_1, \vec{x}_2)$  still reduce to  $\rho_1(\vec{x}_1)$  when  $\vec{x}_2$  is integrated out?

$$\begin{aligned} \int \rho_2(\vec{x}_1, \vec{x}_2) d\vec{x}_2 &= \sum_{i \neq j} \int p_2^{(i,j)}(\vec{x}_1, \vec{x}_2) d\vec{x}_2 \\ &= \sum_{i \neq j} p_1^{(i)}(\vec{x}_1) = (N-1) \sum_i p_1^{(i)}(\vec{x}_1) \end{aligned} \quad (9)$$

Unfortunately, no, but can it be split into a product of particle densities?

$$\begin{aligned} \rho_2(\vec{x}_1, \vec{x}_2) &= \sum_{i \neq j} p_1^{(i)}(\vec{x}_1) p_1^{(j)}(\vec{x}_2) \\ &= \sum_i p_1^{(i)}(\vec{x}_1) \sum_{j \neq i} p_1^{(j)}(\vec{x}_2) \\ &= \sum_i p_1^{(i)}(\vec{x}_1) \left( \sum_j p_1^{(j)}(\vec{x}_2) - p_1^{(i)}(\vec{x}_2) \right) \\ &= \rho_1(\vec{x}_1) \rho_1(\vec{x}_2) - \sum_i p_1^{(i)}(\vec{x}_1) p_1^{(i)}(\vec{x}_2) \end{aligned} \quad (10)$$

Notice if  $\vec{x}_1 \neq \vec{x}_2$ ,  $p_1^{(i)}(\vec{x}_1) p_1^{(i)}(\vec{x}_2) = 0$  since particle  $i$  can't be at two places at once, also  $\int p_1^{(i)}(\vec{x}_1) p_1^{(i)}(\vec{x}_2) d\vec{x}_2 = 1$ , thus  $p_1^{(i)}(\vec{x}_1) p_1^{(i)}(\vec{x}_2) = \delta(\vec{x}_1 - \vec{x}_2)$  and

$$\rho_2(\vec{x}_1, \vec{x}_2) = \rho_1(\vec{x}_1) (\rho_1(\vec{x}_2) - \delta(\vec{x}_1 - \vec{x}_2)) \quad (11)$$

The non-intuitive reduction formula (9) and (11) are what makes dealing with densities without label confusing. However, we can actually interpret (11) quite nicely by introducing the *hole density*

$$h(\vec{x}_1, \vec{x}_2) \equiv \frac{\rho_2(\vec{x}_1, \vec{x}_2)}{\rho_1(\vec{x}_1)} - \rho_1(\vec{x}_2) = -\delta(\vec{x}_1 - \vec{x}_2) \quad (12)$$

This way

$$\rho_2(\vec{x}_1, \vec{x}_2) = \rho_1(\vec{x}_1) (\rho_1(\vec{x}_2) + h(\vec{x}_1, \vec{x}_2)) \quad (13)$$

That is, when a particle is set at  $\vec{x}_1$ . To calculate its pair density with another particle at  $\vec{x}_2$ , we need to modulate the probability density by a hole density  $h(\vec{x}_1, \vec{x}_2)$ . Of course, in this case we know exactly where this hole came from. When we remove a particle from our pool of  $N$  particles, the density of particles it can form a pair with  $\rho_1(\vec{x}_2) + h(\vec{x}_1, \vec{x}_2)$  must normalize to  $N - 1$ .