

# WIP: Implement Your DSP Algorithm on Android Tablet: Real-time DSP Laboratory Course

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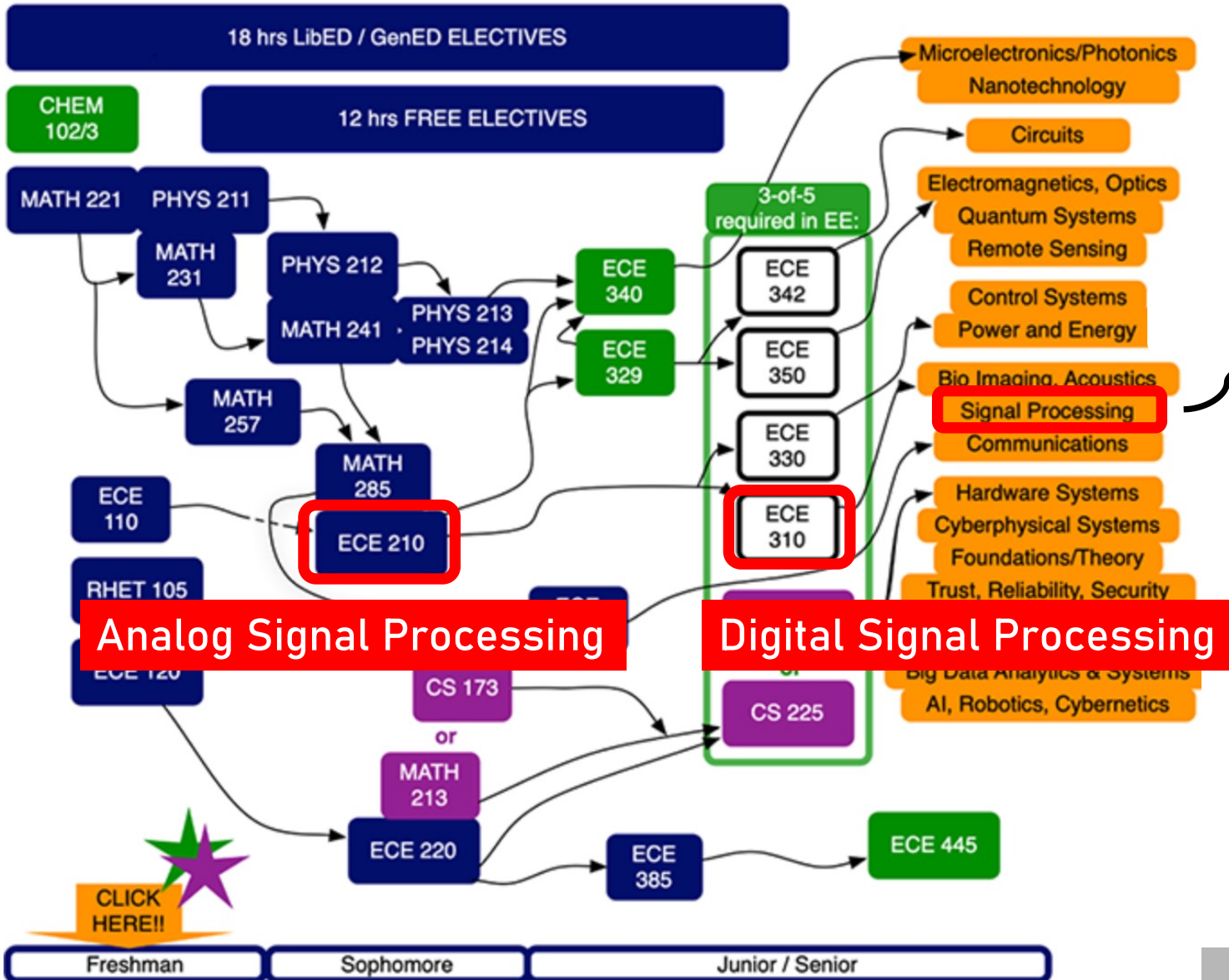
**University of Illinois at Urbana-Champaign (USA)**



UNIVERSITY OF  
**ILLINOIS**  
URBANA-CHAMPAIGN



# Motivation – *where?*



- ### Electives
- Introduction to Image and Video Signal Processing
  - Fundamentals of Engineering Acoustics
  - Biomedical Ultrasound Imaging
  - **Embedded DSP Laboratory**
  - ...

What do we want to deliver in “Embedded DSP course”?

- **DSP is everywhere and COOL!**  
(Bridge the 200/300 Level Signal Processing knowlegde and real life application.)
- But, **how does it actually work in HARDWARE?**  
(Practical challenges in implementation.)

## “Conventional” DSP Education Kit

Texas Instruments



STM



ARM



- Covers various topics (circuits, architecture, I/Os, etc)

But:

- Steep learning curve due to bottom-up approach
- Lose interest before main DSP topics
- Less mobile

We want to

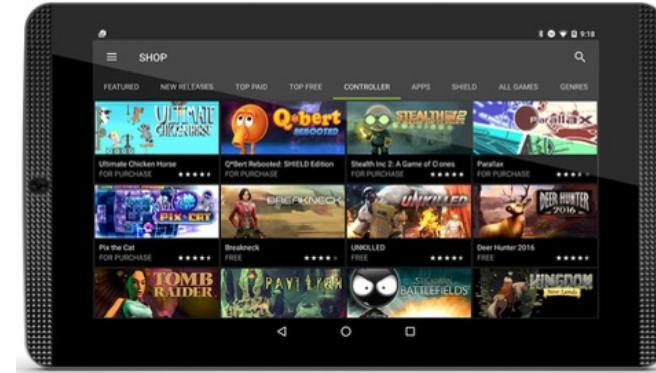
- Focus on DSP
- Introduce more advanced topics
- Offer mobility



# Our Choice



## Android phones/tablets



### Mobility & Wireless connectivity

- Integrated I/Os in a single package  
→ More experiments with less effort
- Wireless connection to the Internet  
→ Easy data transfer & Video conference (COVID-19)

### Out-of-box experience

- Zero-setup time for I/Os and configuration

### Developer friendly

- Support C/C++
- Android Studio  
→ a unified environment for all Android devices
- Available on most OS (Windows, macOS, Linux)

## Structured Labs (7 weeks)

- 7 Labs
- **Pre-lab**: Python Simulations
- **Lab**: Porting to Android (C++)

## Group Projects (8 weeks)

- Free topic or ~30 recommended papers
- **Assigned Project Lab** (=Pre-lab, simulation)
- **Final Project**: Android

# Structured Labs - Topics



Lab Number	Topic
Lab1	IMU, peak detection
Lab2	Real-time audio filtering (FIR)
Lab3	Spectrogram
Lab4	Pitch detection
Lab5	Pitch synthesis
Lab6	Image processing (2D filtering, histogram EQ)
Lab7	Video processing (KCF tracking)

# Structured Lab Example – Lab3

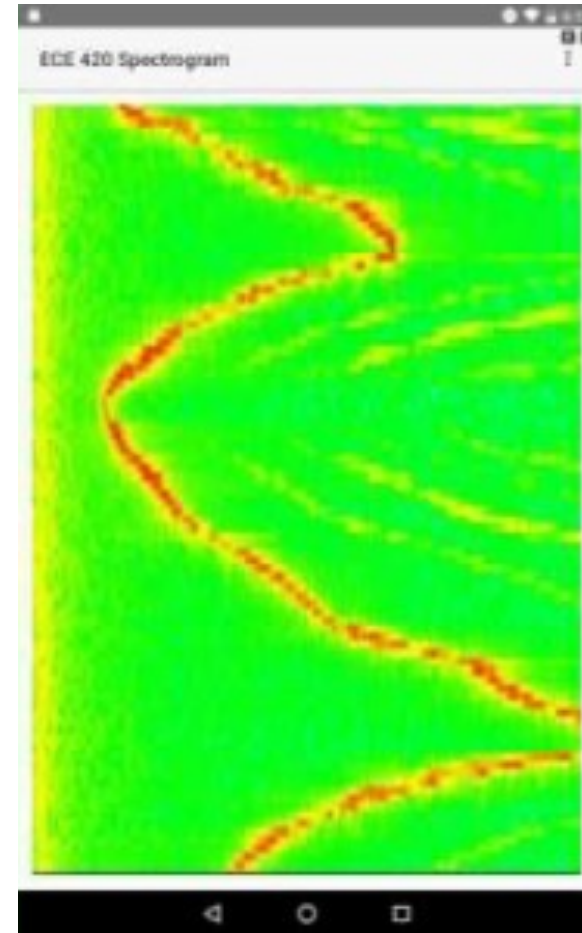


```
void ece420ProcessFrame(sample_buf *dataBuf) {
    // Code mitted

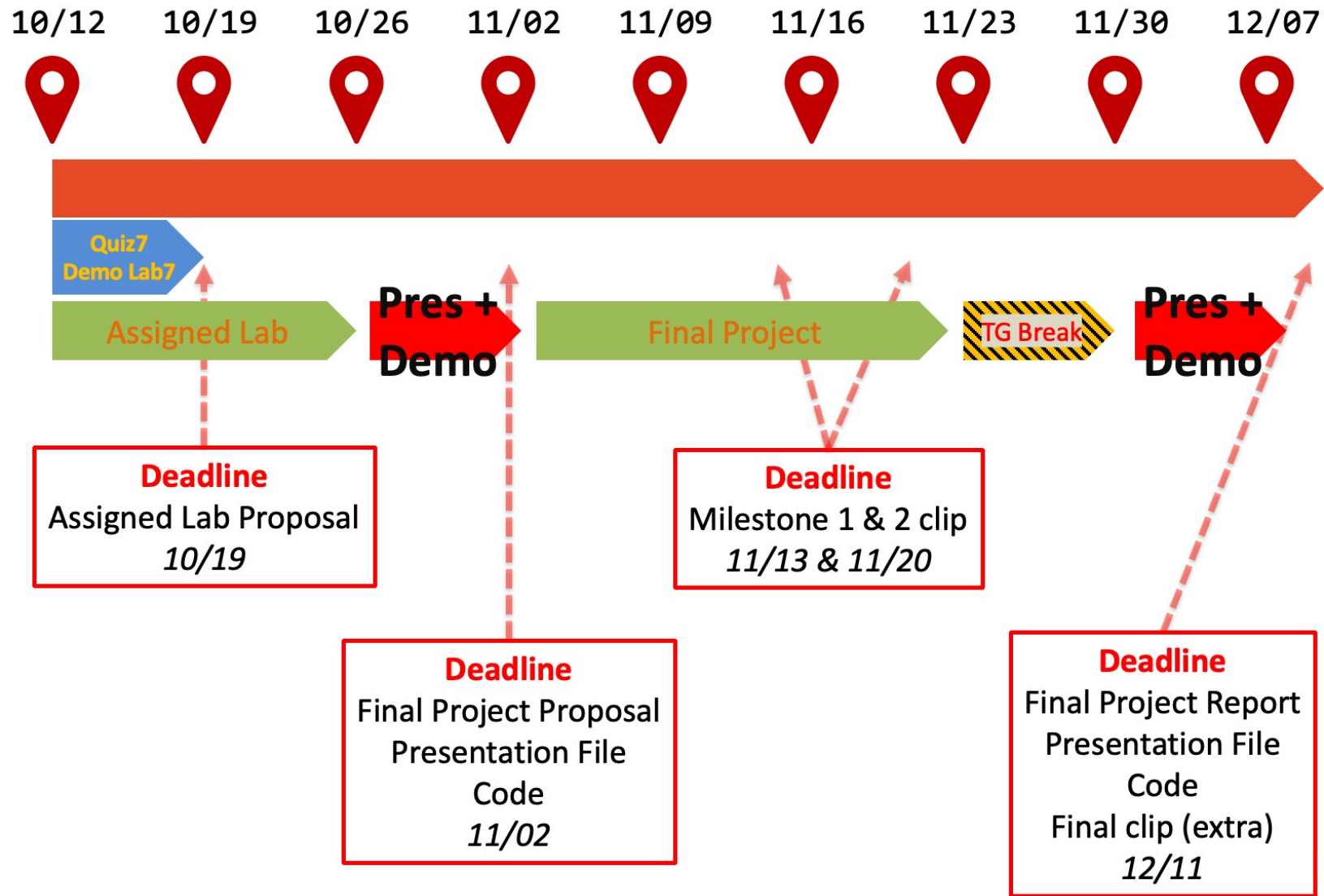
    // Data is encoded in signed PCM-16, little-endian, mono channel
    float bufferIn[FRAME_SIZE];
    for (int i = 0; i < FRAME_SIZE; i++) {
        int16_t val = ((uint16_t) dataBuf->buf_[2 * i]) | (((uint16_t) dataBuf->buf_[2 * i + 1]) << 8);
        bufferIn[i] = (float) val;
    }

    // Spectrogram is just a fancy word for short time fourier transform
    // 1. Apply hamming window to the entire FRAME_SIZE
    // 2. Zero padding to FFT_SIZE = FRAME_SIZE * ZP_FACTOR
    // 3. Apply fft with KISS_FFT engine
    // 4. Scale fftOut[] to between 0 and 1 with log() and linear scaling
    // NOTE: This code block is a suggestion to get you started. You will have to
    // add/change code outside this block to implement FFT buffer overlapping (extra credit part).
    // Keep all of your code changes within java/MainActivity and cpp/ece420_*
    // ***** START YOUR CODE HERE ***** //

    // ***** END YOUR CODE HERE ***** //
}
```



# Project Schedule (Fall 2020)



# Group Projects - Examples



## Musical Instrument Synthesizer

The screenshot shows a mobile application interface for a musical instrument synthesizer. At the top, there are status icons and a time display of 3:53. The main interface is divided into several control panels:

- WAVE 1:** Sine, FC 440.0
- WAVE 2:** Sine, FM 440.0
- OCTAVE:** C4-C6
- MOD LVL:** A slider control.
- FREQ RATIO:** 1.0
- PLAY:** A pink button.
- ENVELOPE:** Woodwind, MOD MIN/MAX 0 / 2, MOD OVERRIDE (toggle), LENGTH (slider).
- DIST. CHORUS DELAY DISPLAY FFT:** Four knobs for DIST. (53%), CHORUS (54%), and DELAY (50 ms), and a button for DISPLAY FFT (OFF).

At the top right, there are additional parameters: LENGTH 0.2 s, MOD LVL 0, DIST 53%, CHORUS 54%, and DELAY 50 ms. A green waveform is displayed in the center. At the bottom, there is a virtual piano keyboard with 25 keys.

## Music Search

The screenshot shows a mobile application interface for music search. At the top, there is a header "ShamWow" and a menu icon. Below the header, there are two buttons: "SEARCH SONG" and "SAVE SONG TO DATABASE".

Below the buttons, there is a list of search results:

- Score = 92.394142, Song = Fur Elise By Beethoven
- Score = 281.274658, Song = Moonlight By Beethoven
- Score = 192.998322, Song = Waltz By Brahms

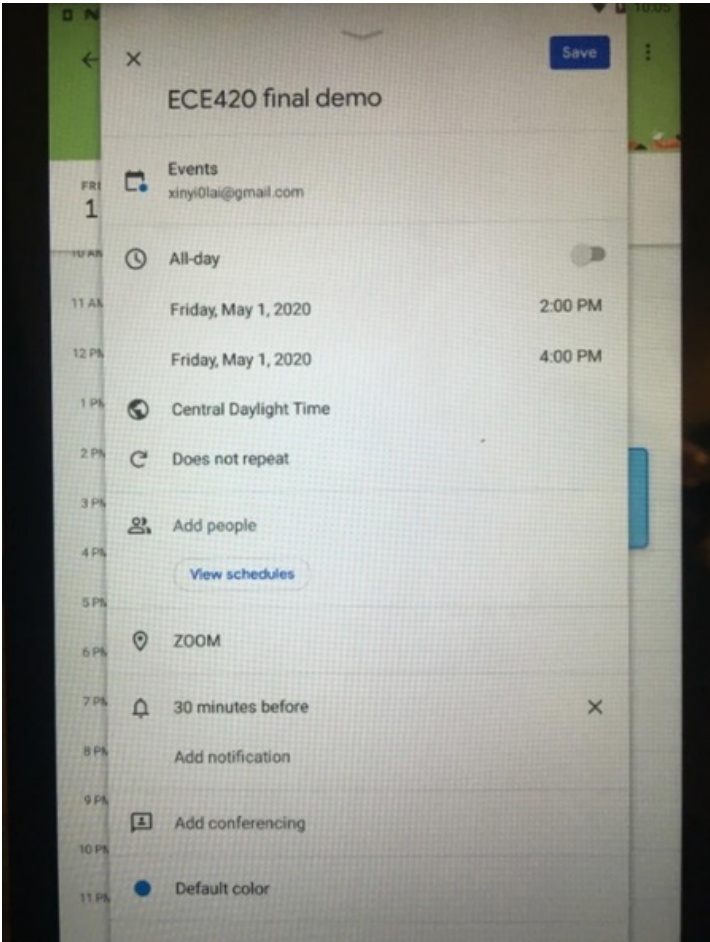
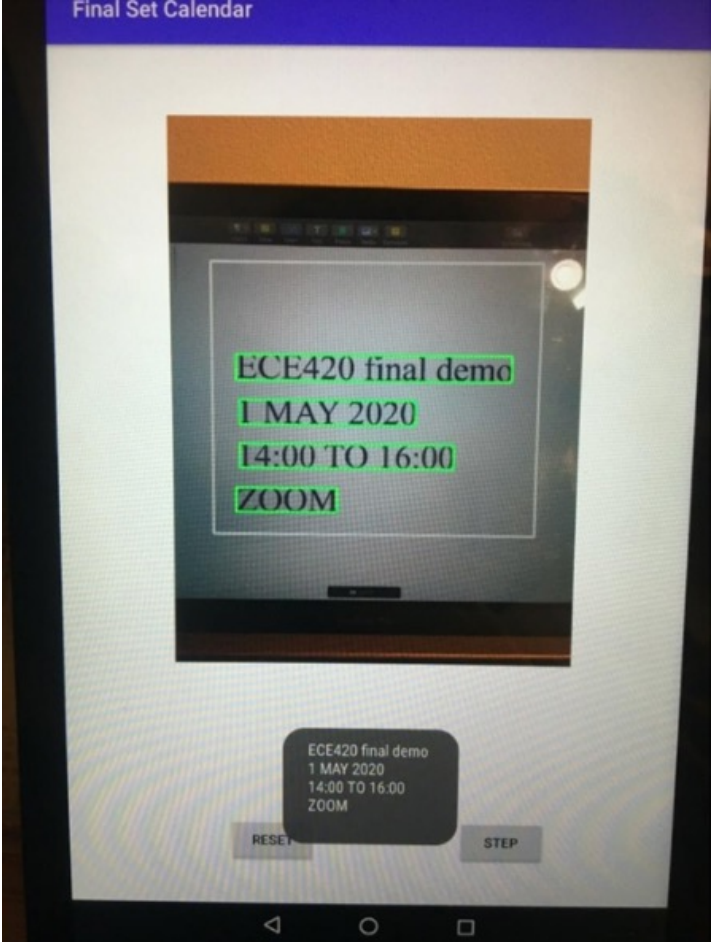
Below the list, there is a large spectrogram visualization of the music. At the bottom, there are three navigation icons: a list icon, a home icon, and a back icon.



# Group Projects - Examples



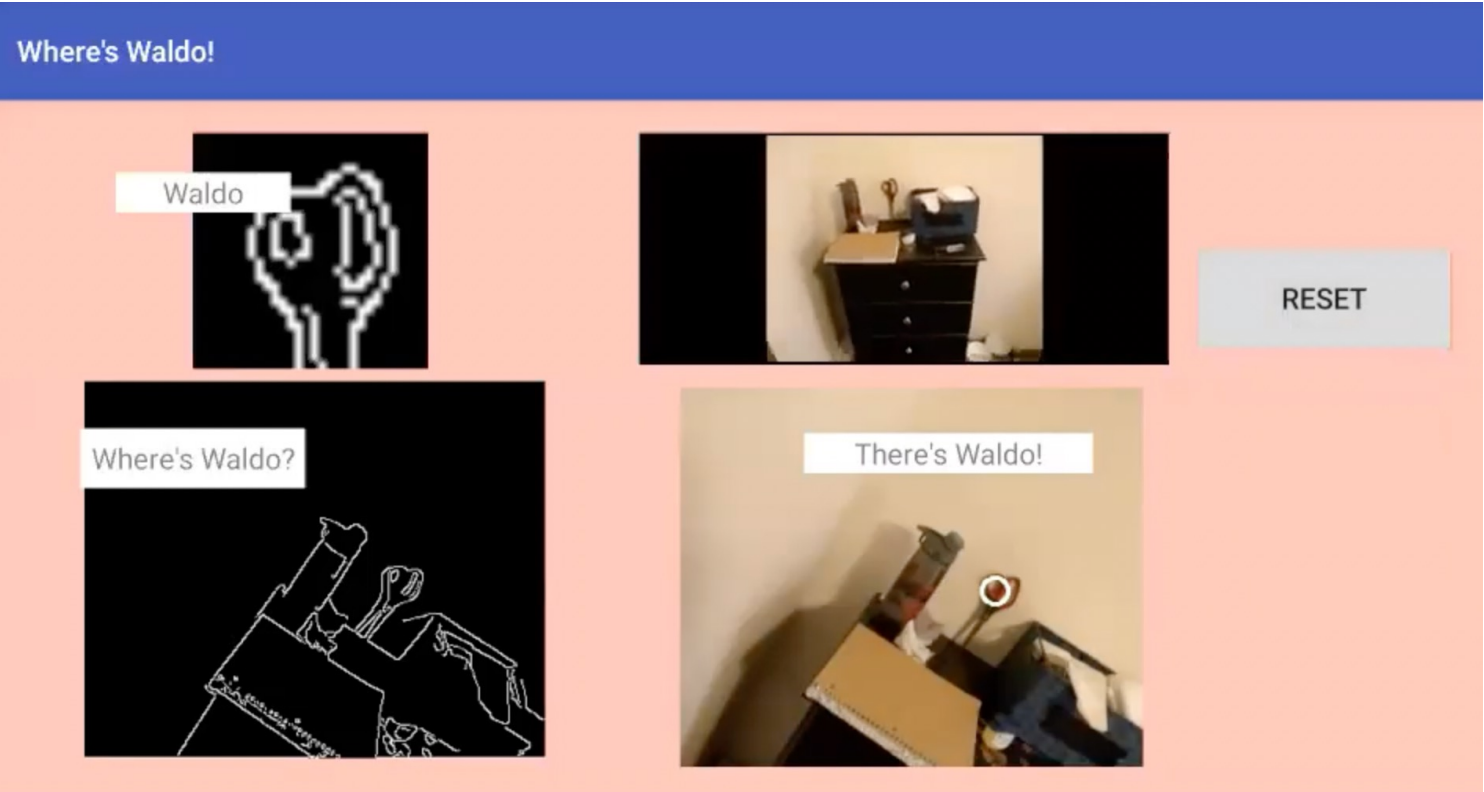
## “Calendar” Recognition



# Group Projects - Examples



## "Where's Waldo?"



## Foreground Removal



# Group Projects - Topics



Category	Topic	SP 2020	FA 2020	Total	By Category
Audio processing	Audio classification [5]	3	0	3	10
	Speech synthesis [6]	2	1	3	
	Speech detection [7]	1	2	2	
	Music synthesis [8]	1	1	2	
Image/Video processing	Shape detection [9]	2	2	4	15
	Face recognition [10]	2	3	5	
	Text detection [11]	2	1	3	
	Object tracking [12, 13]	3	0	3	

- A weak bias toward Image/Video topics.  
(but, we offer 4 audio labs and 2 image/video labs)

- In-lab quiz converted to CBT.
- Online lecture and office-hour.
- **Lab and project demonstration:**  
Students can share the tablet screen and sound by Zoom.

Questions	Spring 2020		Fall 2020	
	Mean	STD	Mean	STD
Q1	4.25	1.16	4.00	1.22
Q2	3.88	1.13	4.22	0.97
Q3	4.00	1.07	4.11	1.27
Q4	4.00	0.76	4.00	1.12
Q5	3.88	1.13	4.00	1.12

- Q1: Rate the overall quality of this course. [1-Exceptionally Low, ..., 5-Exceptionally High]
- Q2: How much have you learned in this course? [1-Very Little, ..., 5-A Great Deal]
- Q3: Statement of objectives and purposes throughout course. [1-Never Clear, ..., 5-Consistently Clear]
- Q4: Quizzes - fairness. [1-Unfair Content, ..., 5-Very Fair Content]
- Q5: Quizzes - grading. [1-Unfairly Graded, ..., 5-Fairly Graded]

\*8 responses out of 31 students in Spring 2020 and 9 out of 21 students in Fall 2020.

- 82% students rated the course's quality as high or exceptionally high (4 or 5 out of 5 in Q1)
- 77% students felt they learned a good or great amount (4 or 5 out of 5 in Q2)

	<b>Spring 2020</b>	<b>Fall 2020</b>
Fully implemented	9	6
Partially implemented	3	3
Failed to implement	0	1

← Is it good or bad?

- How can we improve the project completion rate?  
(or should we?)
- Did the coding Android overwhelm the students?
- Is Android tablet a true solution for Embedded DSP course?





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Thank You  
Questions?

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