



Principles of Safe Autonomy

ECE 484 Fall 2026

Lecture 2

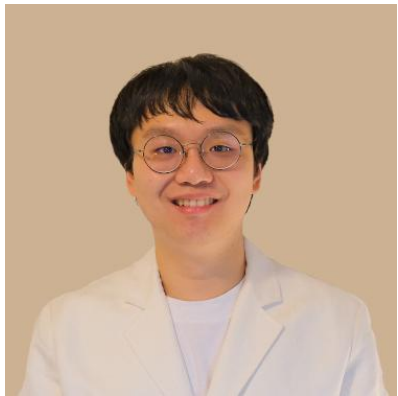
Professor: Huan Zhang

Fall 2026

<https://publish.illinois.edu/safe-autonomy/>



Office Hours and TA contacts



Prof. Huan Zhang
(huanz)



Hanna Chen (**head TA**)
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Eric Ji (ericji3)



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Taowei Huang (taowei2)

Office Hours

TA	Day/Time	Location
Hanna	Thurs 4-5PM	ECEB 5072
Yuxi	Thurs 9:45-10:45AM	ECEB 5072
Junsheng	Mon 11AM-12PM	ECEB 5072
Taowei	Tues 10-11AM	ECEB 5072
Eric	Mon 1-2PM	ECEB 5072
Vishesh	Wed 11AM-12PM	ECEB 5072

Don't forget the lab this Friday!

- ▶ MPO and HW0 will be released on Friday
- ▶ Go to your registered lab session
- ▶ You can switch your lab section through the regular course registration portal (if the section you want to switch to is not full)
- ▶ Email the Head TA (Hanna Chen) if your section is full; we may help you switch if space is available
- ▶ Form your team! (3 – 4 people)
- ▶ All team members in the same lab session

Lab Sessions

Session No.	TA
AB1 (10am-11am)	Eric Ji
AB2 (11am-12pm)	Yuxi Chen
AB3 (5pm-6pm)	Junsheng Huang
AB4 (6pm-7pm)	Hanna Chen
AB5 (7pm-8pm)	Taowei Huang

Outline

Introduction to Safety

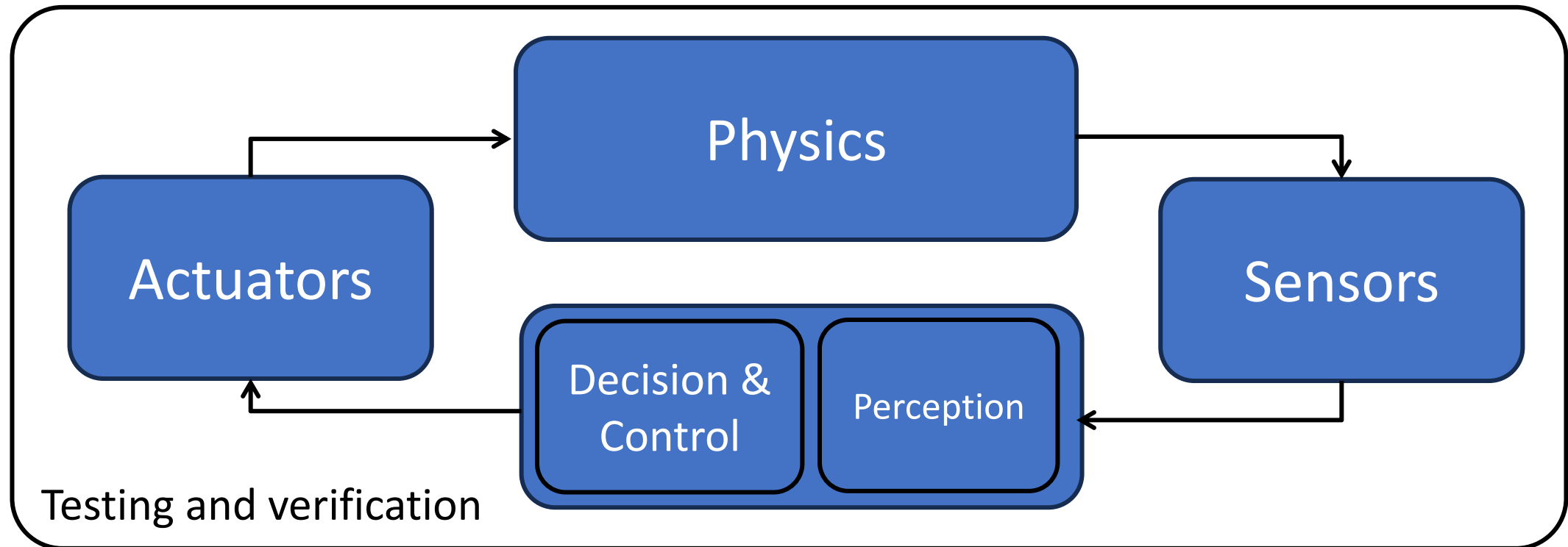
- Motivations
- Models
- Requirements
- Reachability



Principles of Safe Autonomy ECE 484

Autonomy is a frontier where perception, learning, control, and verification meet the real world and ECE 484 is where you begin to shape it.

ECE 484 develops the foundational principles behind autonomy



Example: Automatic Emergency Braking (AEB)

A car moving down a straight road has to detect any pedestrian (or another car) in front and stop before it collides.

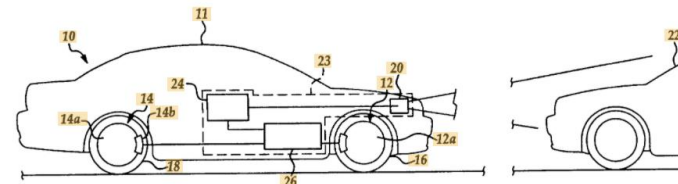


Figure 1

Non-working AEB will violate safety and reliability



www.google.com/patents

[US20110168504A1 - Emergency braking system - Google ...](https://patents.google.com/patent/US20110168504A1)

Jump to [Patent citations](#) (18) - US4053026A * 1975-12-09 1977-10-11 Nissan Motor Co., Ltd. Logic circuit for an automatic braking system for a motor ...

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www.automotiveworld.com/news-releases/toyota-ip...

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Jul 22, 2020 - ... and validation of automotive automatic emergency braking (AEB) ... and Director of Patent Licensing for Toyota Motor North America. "We are ...

insurancenewsnet.com/oarticle/patent-application-tit...

[Patent Application Titled "Multiple-Stage Collision Avoidance ...](https://www.automotiveworld.com/news-releases/toyota-ip-solutions-and-iupui-issue-first-commercial-license)

Apr 3, 2019 - No assignee for this patent application has been made. ... Automatic emergency braking systems will similarly, also, soon be required for tractor ...

Checking truthfulness of statements about reliability and safety

- ▶ A popular method for checking truth: Statistical **testing**
- ▶ “Testing can be used to show the presence of bugs, but never to show their absence!”
- ▶ --- Edsger W. Dijkstra
- ▶ Amount of testing required for autonomous systems can be prohibitive
 - ▶ Probability of a fatality caused by an **accident per one hour of human driving** is known to be 10^{-6}
 - ▶ Assume that for AV this has to be 10^{-9}
 - ▶ Data required to guarantee a probability of 10^{-9} fatality per hour of driving is proportional to its inverse, **10^9 hours, 30 billion miles**
 - ▶ Multi-agent, open system, with human interactions => cannot be simulated offline to generate data
 - ▶ Any change in software means tests have to be rerun

On a Formal Model of Safe and Scalable Self-driving Cars by
Shai Shalev-Shwartz, Shaked Shammah, Amnon Shashua, 2017
(Responsibility Sensitive Safety)

Formal Verification vs Testing

Can we trust this “clever implementation” of the same function?

Naive implementation

?=

Clever implementation

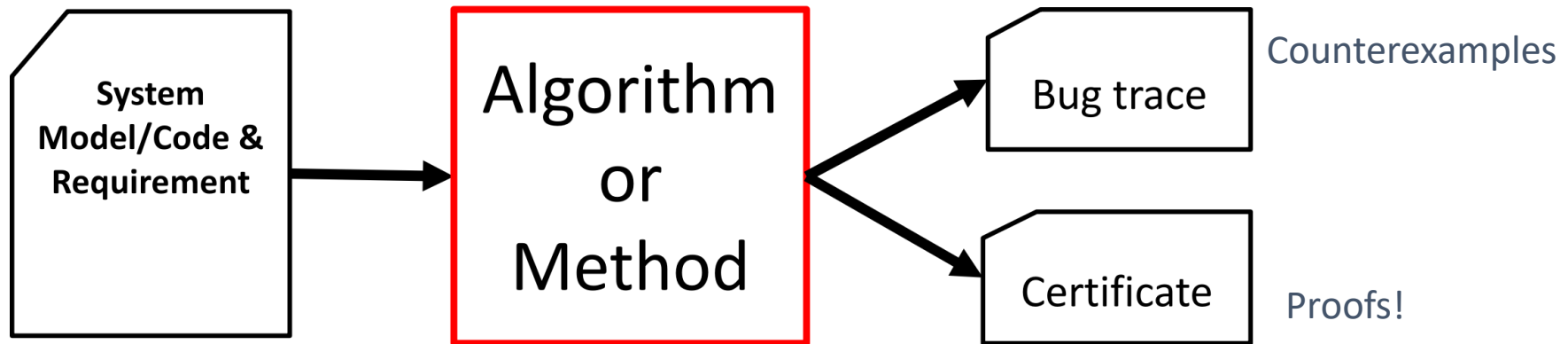
```
int popcount(uint32_t x) {  
    int c = 0;  
    for (int i = 0; i < 32; i++) {  
        c += x & 1;  
        x >>= 1;  
    }  
    return c;  
}
```

```
int popcount (uint32_t x) {  
    x = x - ((x >> 1) & 0x55555555);  
    x = (x & 0x33333333) + ((x >> 2) & 0x33333333);  
    x = ((x + (x >> 4) & 0xf0f0f0f) * 0x1010101) >> 24;  
    return x;  
}
```

Testing: evaluates requirements on a **finite number** of behaviors

Verification: aims to prove requirements over **all behaviors**

Formal verification: **model + requirement + algorithm to find proofs**



Outline for this module

- Math **models**: automata, executions
- **Requirements**: statements about correctness
- **Proofs**: Reachable states, Invariants for safety guarantees (next lecture)

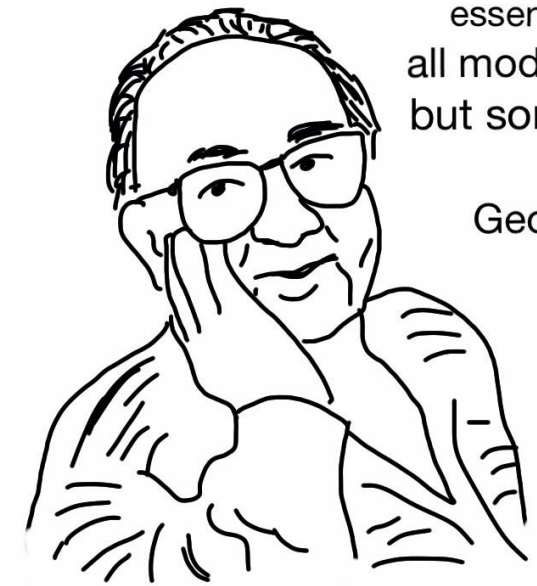
Start with: modeling

To prove anything, first we have to start with **assumptions** for the mathematical description of the system

Assumptions are captured in the *models* (of the system under study, e.g., an autonomous vehicle)

- Programs, state machines, or differential equations, block diagrams
- Discrete or continuous time, state or both -- hybrid
- Deterministic or nondeterministic or probabilistic
- Composition and interfaces, abstraction
- Deal with machine learning, deep neural networks

In this class, we will introduce some simple models (**automata/state machine**)



essentially,
all models are wrong,
but some are useful

George E. P. Box

<https://tribalsimplicity.com/2014/07/28/george-box-models-wrong-useful/>

Automata or state machine: a **model** for computation

An **automaton** A is defined by a triple $\langle Q, Q_0, D \rangle$, where

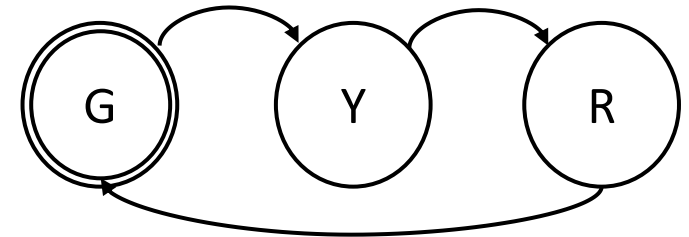
- ▶ Q is a set of **states**
- ▶ $Q_0 \subseteq Q$ is a set of **initial states**
- ▶ $D \subseteq Q \times Q$ is a set of **transitions**

An **execution** of A is a finite or infinite sequence $q_0, q_1, \dots$ such that $q_0 \in Q_0$ and, for every index i , $(q_i, q_{i+1}) \in D$

Example 1: Traffic light automaton

- ▶ $Q = \{G, Y, R\}$, $Q_0 = \{G\}$
- ▶ $D = \{(G, Y), (Y, R), (R, G)\}$

Execution of traffic light $G, Y, R, G, Y, R \dots$ infinite even though finite state



Infinite State Automata: Collatz Automata example

Example 2:

- ▶ $Q = \mathbb{N} = \{1, 2, 3, \dots\}$ $Q_0 = \{n_0\}$
- ▶ $\left(n, \frac{n}{2}\right) \in D$ if n is even; $(n, 3n + 1) \in D$ if n is odd

Deterministic automaton because $|Q_0| = 1$ and each state $q \in Q$ has a unique next state

Deterministic automata have a single maximal execution (all others are its prefixes)

Execution from $n_0 = 6$ is 6, 3, 10, 5, 16, 8, 4, 2, 1, 4, 2, 1 ...

Execution from $n_0 = 7$ is 7, 22, 11, 34, 17, 52, 26, 13, 40, 20, 10, 5, 16, 8, 4, 2, 1, ...

Question: For any n_0 does the execution end in the 4-2-1 loop?

This is a well-known open problem in mathematics called the Collatz conjecture

Testing and verification can be hard for simple deterministic automata

Requirements and Counter-examples

Requirements define what the system must and must not do

- ▶ Example: “Car stays within speed limit”
- ▶ Autonomous car: “Ego should not collide with lead car”
- ▶ Collatz: “Every number eventually ends in the 4-2-1 cycle”

A **requirement** defines a set R of allowed executions

An execution α that is not in the set R is a **counter-example**

$$R_{\text{eventually-1}} = \{\alpha \mid \exists k \alpha_k = 1\}$$

An automaton A **satisfies** a requirement R if *all* executions of A are in R

Whether the Collatz automaton satisfies the requirement $R_{\text{eventually-1}}$ for all initial conditions remains an open problem, although no counter-example has been found up to 2^{70}

This is an example of a **verification problem**

Verification problem

Verification problem: Given an automaton A and a requirement R , check whether all executions of A satisfy R or find a counter-example

Testing or checking individual executions can help find counter-examples but cannot show that there is no counter-example

Verification can be hard because

- ▶ $|Q|$ is finite but large and testing may require visiting all the states
- ▶ $|Q|$ is small but the number of executions is very large
- ▶ $|Q|$ may be infinite (e.g., Collatz, with $Q = \{1, 2, 3, \dots\}$) and D may be nondeterministic --- typical for autonomous systems

Example: Automatic Emergency Braking (AEB)

Car must brake to maintain safe gap with lead vehicle/pedestrian

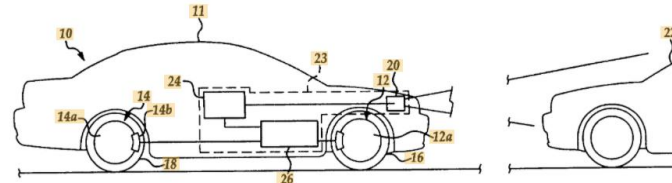
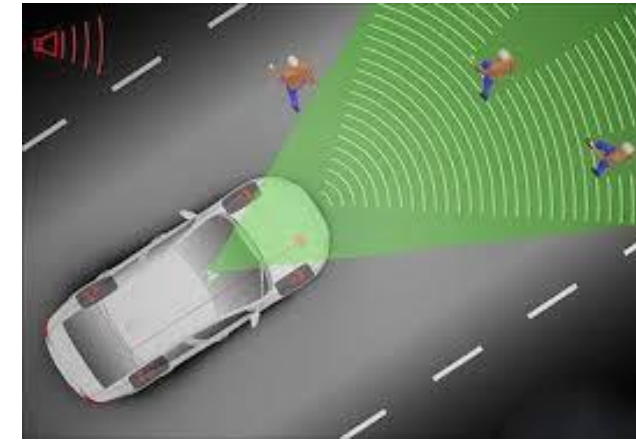


Figure 1



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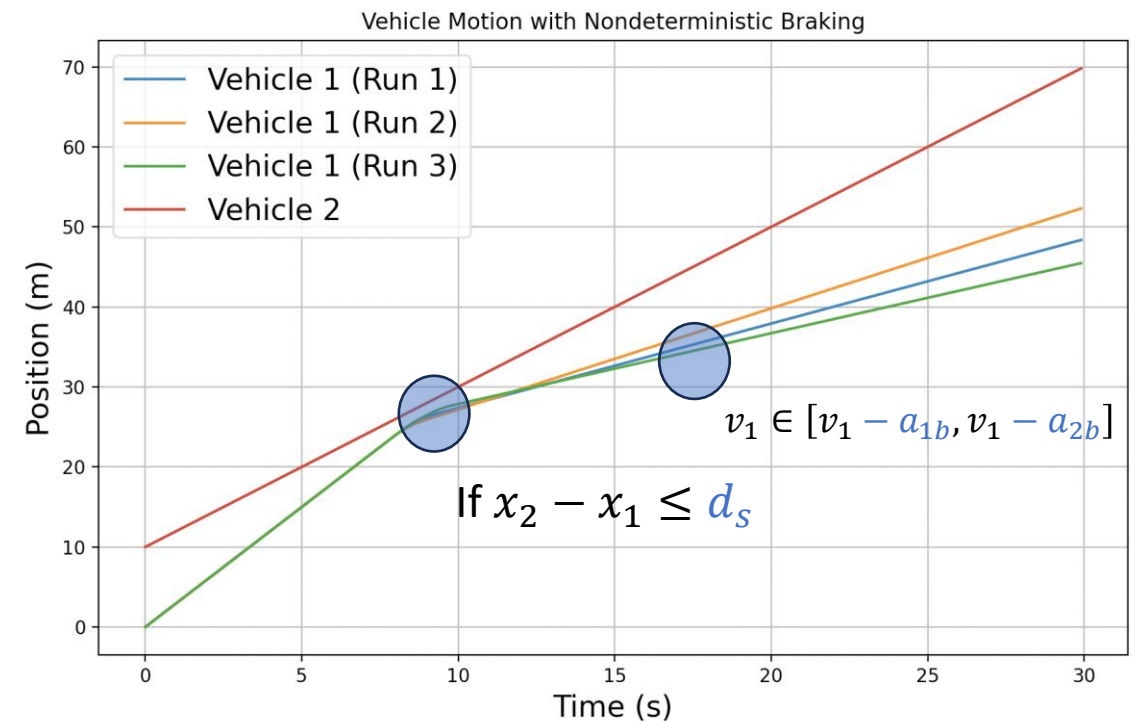
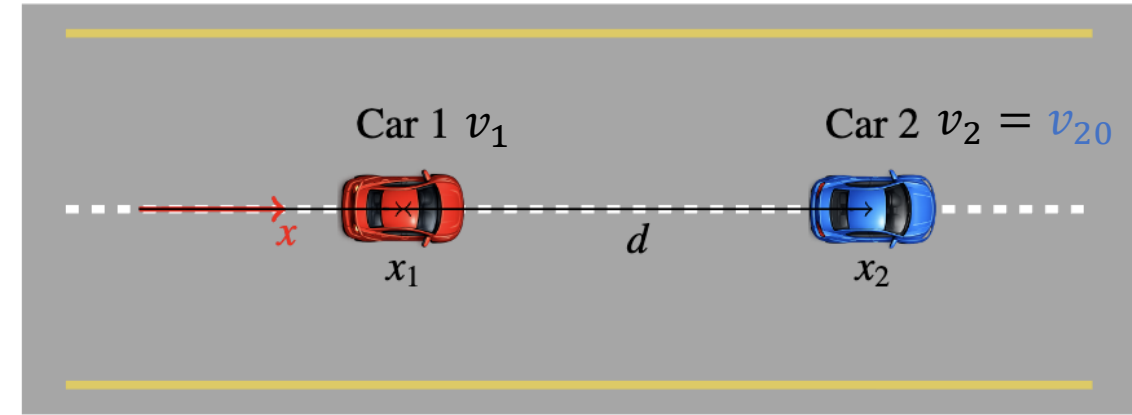
There is no standard for checking correctness of AEB systems

Future: every time an AEB engineer commits code to GitHub, a theorem **proves** that A satisfies R_{gap} under stated assumptions — or a counter-example execution is found

Automaton model of AEB

Automaton $A = \langle Q, Q_0, D \rangle$

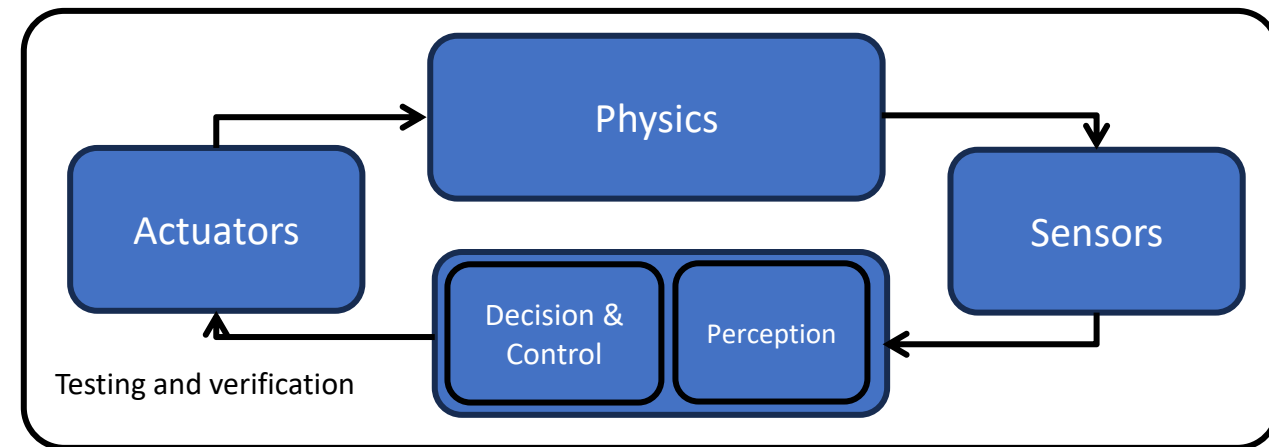
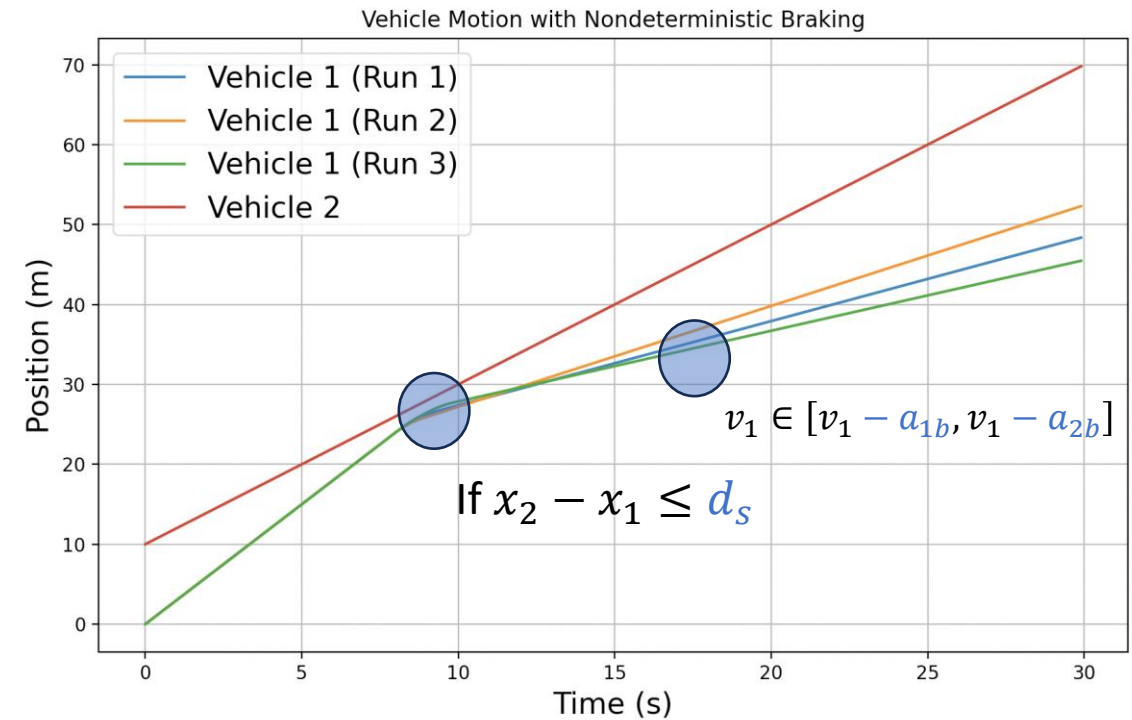
- ▶ $Q: [x_1, x_2, v_1] \in \mathbb{R}^3$
- ▶ $Q_0 = \{[x_1 = x_{10}, x_2 = x_{20}, v_1 = v_{10}]\}$
- ▶ $D \subseteq Q \times Q$ written as a **program**:
 - If $x_2 - x_1 \leq d_s$
 - $v_1 \in [v_1 - a_{1b}, v_1 - a_{2b}]$ (break)
 - else
 - $v_1 = v_1$ (unchanged, for clarity)
- $x_2 = x_2 + v_{20}$
- $x_1 = x_1 + v_1$
- $0 < a_{1b} \leq a_{2b}$



Automaton model of AEB

Automaton $A = \langle Q, Q_0, D \rangle$

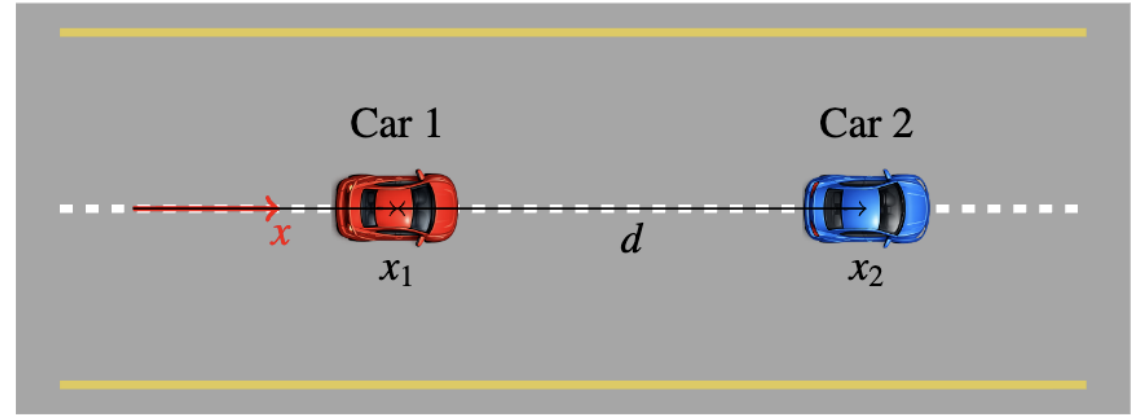
- ▶ $Q: \mathbb{R}^3; \mathbf{q} \in Q \ \mathbf{q}.x_1, \mathbf{q}.x_2, \mathbf{q}.v_1 \in \mathbb{R}$
- ▶ $Q_0 = \{\mathbf{q} \mid [\mathbf{q}.x_1 = x_{10}, \mathbf{q}.x_2 = x_{20}, \mathbf{q}.v_1 = v_{10}]\}$
- ▶ Writing the program as state transactions:
- ▶ $(\mathbf{q}, \mathbf{q}') \in D$ iff
 - If $\mathbf{q}.x_2 - \mathbf{q}.x_1 \leq d_s$
 - $\mathbf{q}'.v_1 \in [\mathbf{q}.v_1 - a_{1b}, \mathbf{q}.v_1 - a_{2b}]$
 - else $\mathbf{q}'.v_1 = \mathbf{q}.v_1$
 - $\mathbf{q}'.x_2 = \mathbf{q}.x_2 + v_{20}$
 - $\mathbf{q}'.x_1 = \mathbf{q}.x_1 + \mathbf{q}'.v_1$



What is missing in the AEB model?

If $x_2 - x_1 \leq d_s$
 $v_1 \in [v_1 - a_{1b}, v_1 - a_{2b}]$
else $v_1 = v_1$
 $x_2 = x_2 + v_{20}$
 $x_1 = x_1 + v_1$

- ▶ Acceleration, friction in dynamics
- ▶ Uncertainty in sensing
- ▶ Uncertainty in lead vehicle behavior
- ▶ Timing of execution of control loop



“All models are wrong, but some are useful.” — George E. P. Box

Safety and liveness requirements

$$R_{gap} = \{\alpha \mid \forall i \alpha_i.x_2 > \alpha_i.x_1\}$$

positive gap $U_{gap} = \{\mathbf{q} \mid \mathbf{q}.x_2 - \mathbf{q}.x_1 \leq 0\}$

$$R_{sp-lim} = \{\alpha \mid \forall i \alpha_i.v_1 \leq 70\}$$

speed limit $U_{sp-lim} = \{\mathbf{q} \mid \mathbf{q}.v_1 > 70\}$

$$R_{catch-up} = \{\alpha \mid \exists i \ 2 > \alpha_i.x_2 - \alpha_i.x_1 > 1\}$$

catch eventually

A **safety requirement** says that **every** state along *every* execution should stay in **safe states**

Equivalently, **no** execution of A ever reaches an **unsafe state**

R_{gap} and R_{sp-lim} are safety requirements with U_{gap} and U_{sp-lim} as the unsafe sets

$R_{catch-up}$ is not a safety requirement; it is an example of a **liveness / progress requirement**

A liveness requirement says that along every execution **eventually** some good state is reached

Safety verification: Finite State Automata

Safety verification problem: Given an automaton A and an unsafe set U , check whether there exists any execution α of A that reaches U

Counter-examples of safety are finite executions ending in U

For finite automata, safety verification can be **solved using depth first search (DFS)** from Q_0

- ▶ Consider $\langle Q, Q_0, D \rangle$ as a directed graph with $\langle Q, D \rangle$
- ▶ DFS visits every state reachable from Q_0
- ▶ If none of the reachable states is in U , there is no counter-example
- ▶ Absence of a counter-example **proves** that the automaton is safe

In practice, $|Q|$ is often astronomically large (state-space explosion), so even a linear-time search may not scale

Safety verification and Reachability: Infinite State Spaces

A state $q \in Q$ is **reachable** if there exists an execution α such that $\alpha_i = q$ for some index i

$Reach_A(Q_0)$ $\subseteq Q$ the set of reachable states of A from Q_0

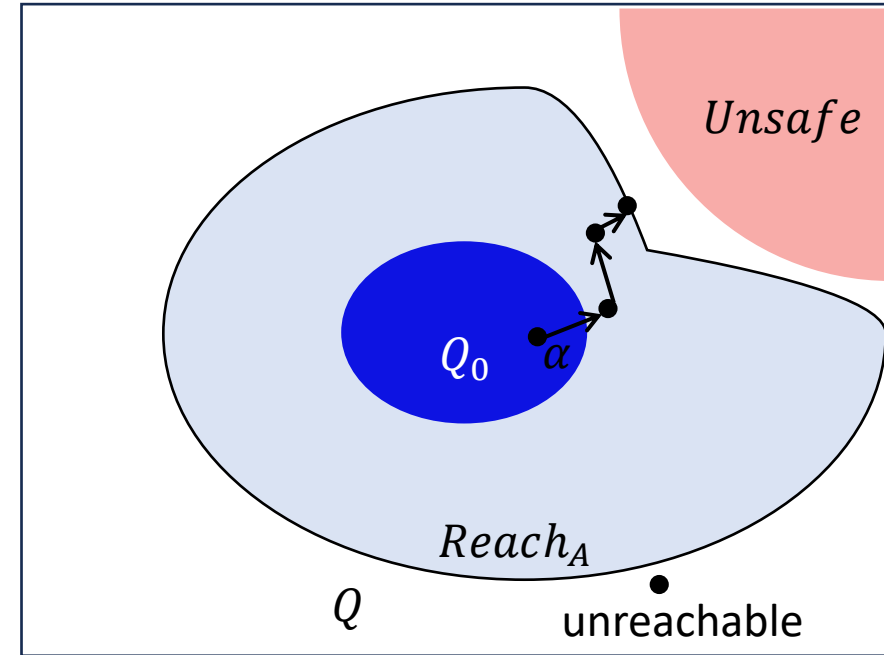
Safety verification problem is equivalent to checking $Reach_A \cap U = \emptyset$?

That is, if we can compute $Reach_A$ then we can verify safety

For finite-state systems, DFS computes $Reach_A(Q_0)$

For infinite state systems, we need:

- Representation of infinite sets of states
- Iteratively computing $Reach_A$



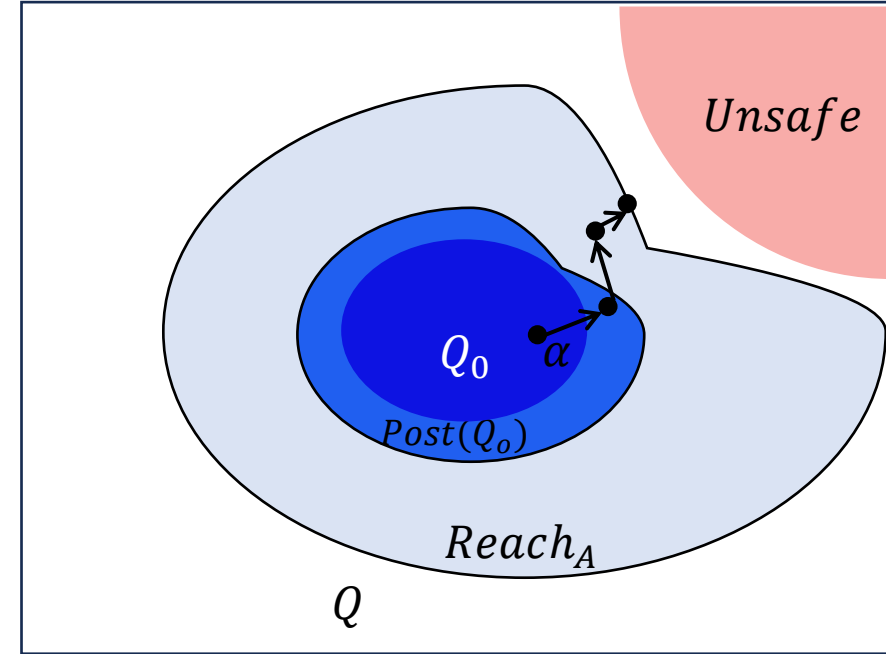
Computing reachable sets and over-approximations

Define $\text{Post}(R) = \{q' \mid \exists q \in R, (q, q') \in D\}$ that gives all the states that can be reached in one step from the set of states R

- ▶ For a deterministic system $\text{Post}(\{q\}) = \{q'\}$ for $(q, q') \in D$
- ▶ For any R , $\text{Post}(R) = \bigcup_{q \in R} \text{Post}(\{q\})$
- ▶ $\text{Post}(Q_0) = \{q \mid \exists q_0 \in Q_0, (q_0, q) \in D\}$ states reachable in 1 step from Q_0
- ▶ $\text{Post}(\text{Post}(Q_0)) = ?$

Exercise. Show that Post is monotonic, i.e., if $S_1 \subseteq S_2$ then $\text{Post}(S_1) \subseteq \text{Post}(S_2)$.

Exercise. Show that the set of states reachable in exactly k steps is $\text{Post}^k(Q_0)$.



Computing reachable sets and over-approximations

Define $Post(R) = \{q' \mid \exists q \in R, (q, q') \in D\}$ that gives all the states that can be reached in one step from the set of states R

- ▶ For a deterministic system $Post(\{q\}) = \{q'\}$ for $(q, q') \in D$
- ▶ For any R , $Post(R) = \bigcup_{q \in R} Post(\{q\})$
- ▶ $Post(Q_0) = \{q \mid \exists q_0 \in Q_0, (q_0, q) \in D\}$ states reachable in 1 step from Q_0
- ▶ $Post(Post(Q_0)) = ?$

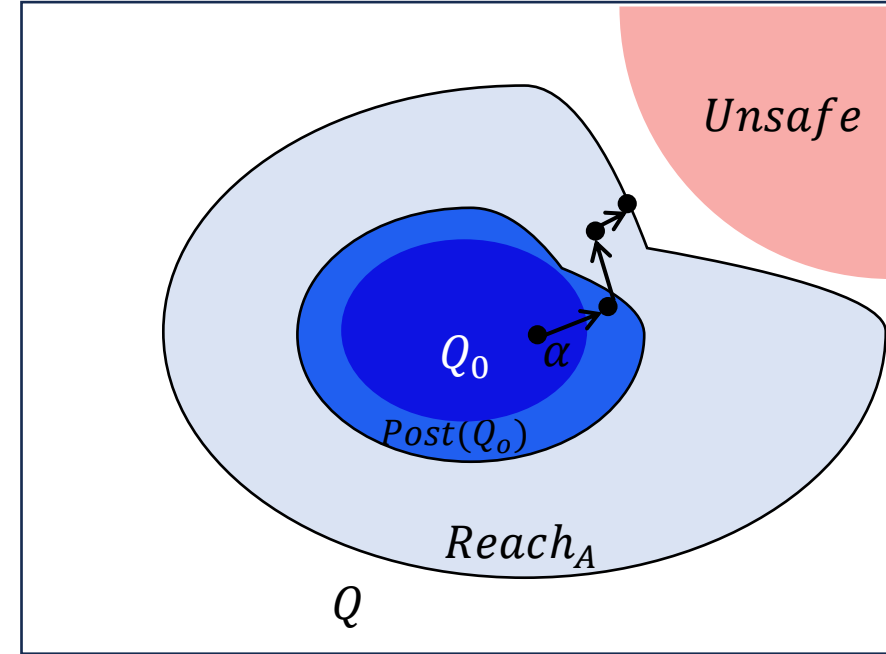
Infinite sets & nondeterministic $Post(R)$ requires some representation of **sets**

Example:

- ▶ $Q = [x_1: \mathbb{R}]$, $D: x_1 = x_1 + v_1$ then $R = [a, b]$, $Post(R) = [a + v_1, b + v_1]$

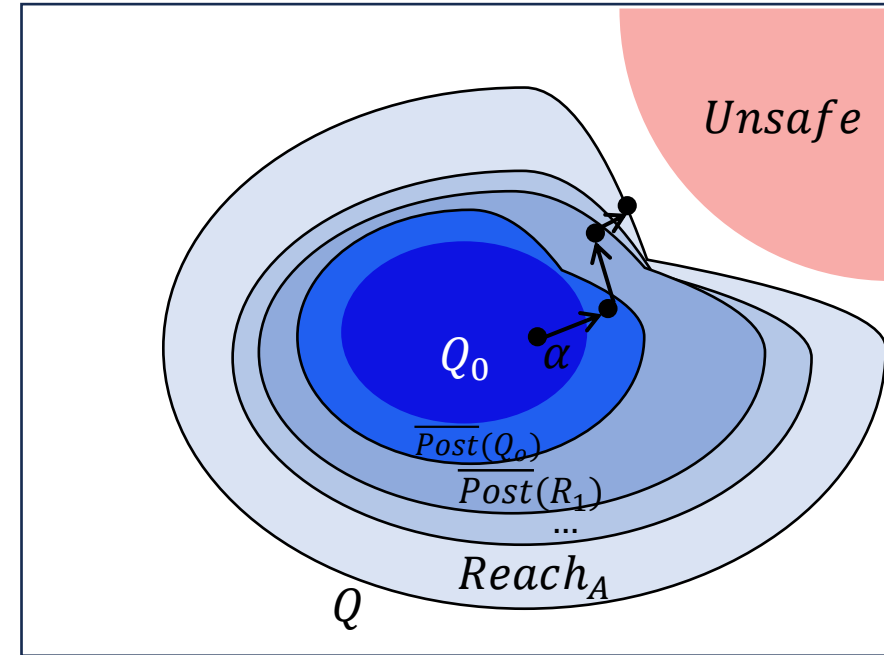
Generally, for nonconvex R or nonlinear D exact $Post(R)$ may be infeasible

We use **over-approximation** $\overline{Post}(R)$ such that $Post(R) \subseteq \overline{Post}(R)$



Reachable sets and over-approximations

```
Reachability( $A = \langle Q, Q_0, D \rangle$ )  
 $R_0 = Q_0$   
 $i = 0$   
do  
   $R_{i+1} = \overline{Post}(R_i) \cup R_i$   
   $i = i + 1$   
Until  $R_i = R_{i-1}$   
Return  $R_i$ 
```



Exercise. Show that if this algorithm terminates and returns R then $Reach_A(Q_0) \subseteq R$, i.e.,

R **over-approximates** the reachable set of A . (denoted as $\overline{Reach_A}(Q_0)$)

$R \cap \text{Unsafe} = \emptyset$ proves safety, but $R \cap \text{Unsafe} \neq \emptyset$ does **not** imply that there is a real counterexample (sound, but not complete)

Verse: Python library for reachability analysis (MP0)

```
class Mode(Enum):
```

```
    Normal = auto()
```

```
    Up = auto()
```

```
    ...
```

```
class Track(Enum):
```

```
    T0 = auto()
```

```
    T1 = auto()
```

```
    ...
```

```
class State:
```

```
    x: float
```

```
    y: float
```

```
    ...
```

```
    mode: Mode
```

```
    track: Track
```

```
def decisionLogic(ego: State, others: List[State], map):
```

```
    if ego.mode == Normal:
```

```
        if any(isClose(ego, other) for other in others):
```

```
            if map.exist(ego.track, ego.mode, Up):
```

```
                next.mode = Up
```

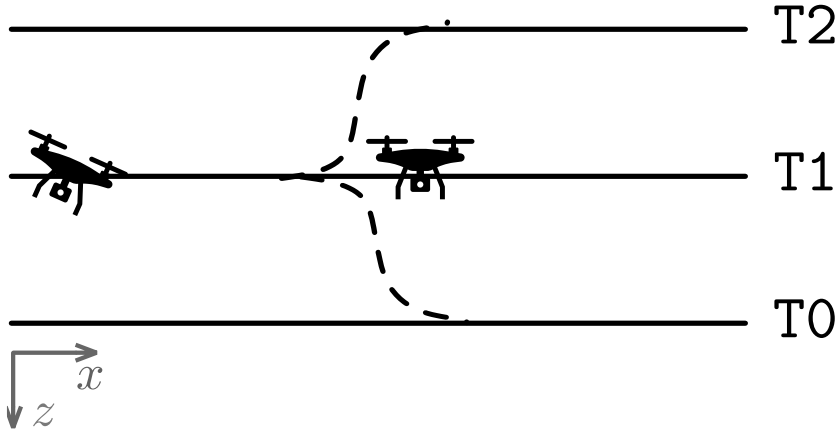
```
                next.track = map.h(ego.track, ego.mode, Up)
```

```
            if map.exist(ego.track, ego.mode, Down):
```

```
                next.mode = Down
```

```
        ...
```

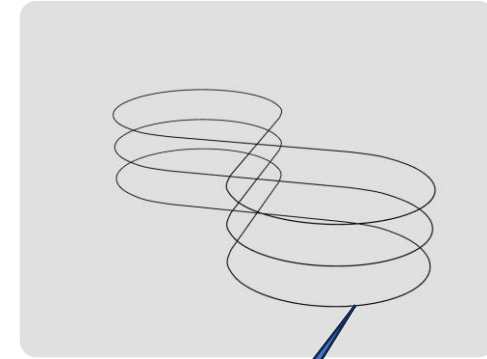
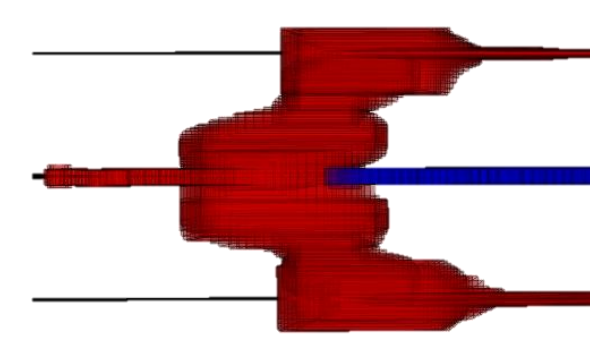
```
assert not any(isVeryClose(ego, other) for other in others), "Separation"
```



T2

T1

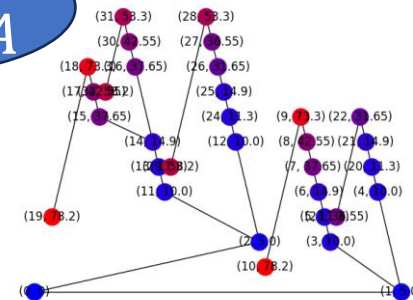
T0



```
q1 = QuadrotorAgent("q1", ...)
q1.set_initial([...], (Mode.Normal, Track.T1))
scenario.add_agent(q1)
q2 = ...
scenario.set_map(M5())
scenario.simulate(...)
scenario.verify(...)
```

Reach_A

Unsafe



Summary

- ▶ Testing vs Verification
- ▶ Automaton is a **model** that defines system behaviors
- ▶ **Requirements** define desired or correct behaviors
- ▶ **Verification** proves that automaton satisfies requirements or finds **counter-examples**
- ▶ **Safety requirements** say that *no execution ever* hits **unsafe states**
- ▶ Reachable sets and over-approximations