



UNIVERSITY OF  
**ILLINOIS**  
URBANA-CHAMPAIGN

# ECE484 FA24 MP2 Walkthrough

## Vehicle Model and Control

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- **Logistics**

HW2 (Individual Work)

MP2 (Group Work)

- Both due on 10/4

MP1 and HW1 will be due in one week (9/27)

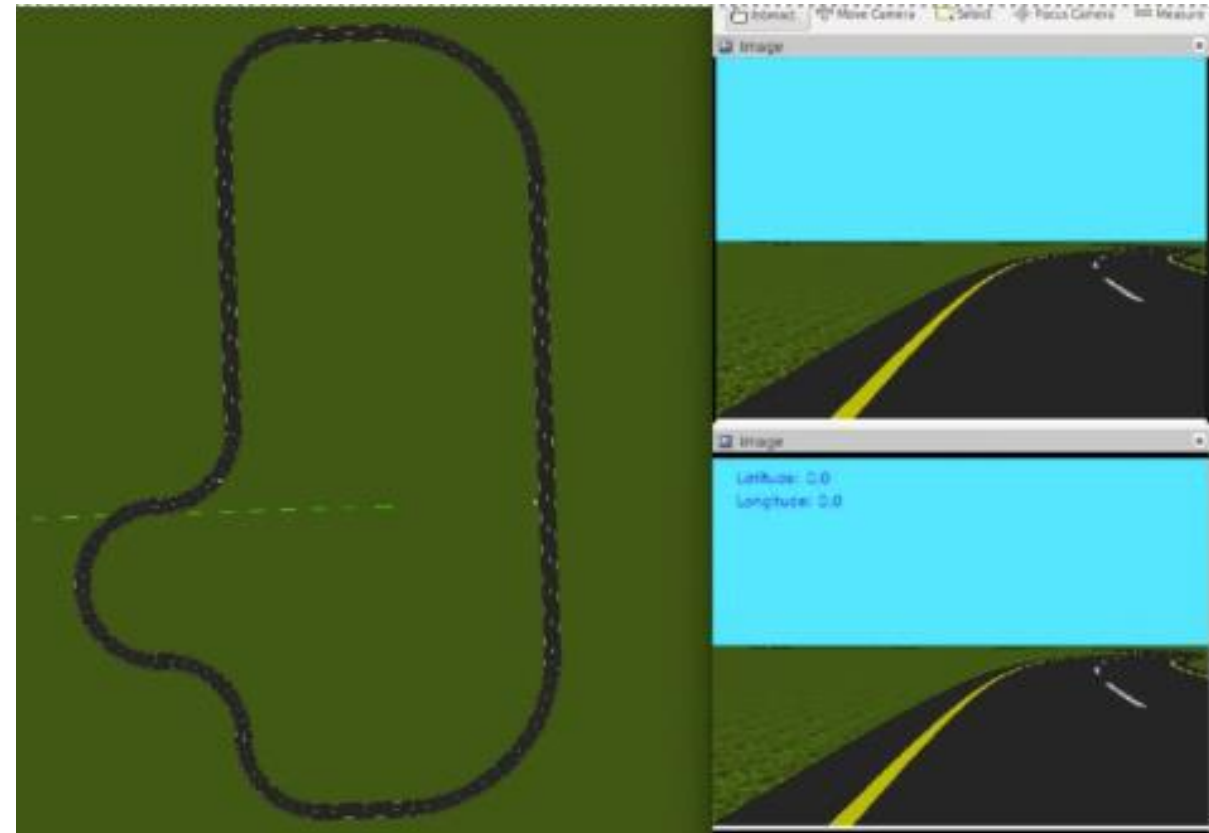
- Must show up for the demo, otherwise get 0 points
- Similar to the MP0 demo, there will be demo and individual questions

Overall Objective: Implement a controller to navigate your car around the track(a list of waypoints to follow).

Task 1: Learn ROS

Task 2: Longitudinal Control (Set Velocity)

Task 3: Lateral Control (Set Heading)



# Task 1: ROS



- Recall *roscnode* and *rostopic*, *subscriber* and *publisher*
- ROS also has its own message type, E.g. *ModelState*
- You need to read the documentation to learn how to extract info(E.g. position) from those ROS message

File: `gazebo_msgs/ModelState.msg`

## Raw Message Definition

```
# Set Gazebo Model pose and twist
string model_name           # model to set state (pose and twist)
geometry_msgs/Pose pose    # desired pose in reference frame
geometry_msgs/Twist twist  # desired twist in reference frame
string reference_frame     # set pose/twist relative to the frame of this entity (Body/Model)
                           # leave empty or "world" or "map" defaults to world-frame
```

## Compact Message Definition

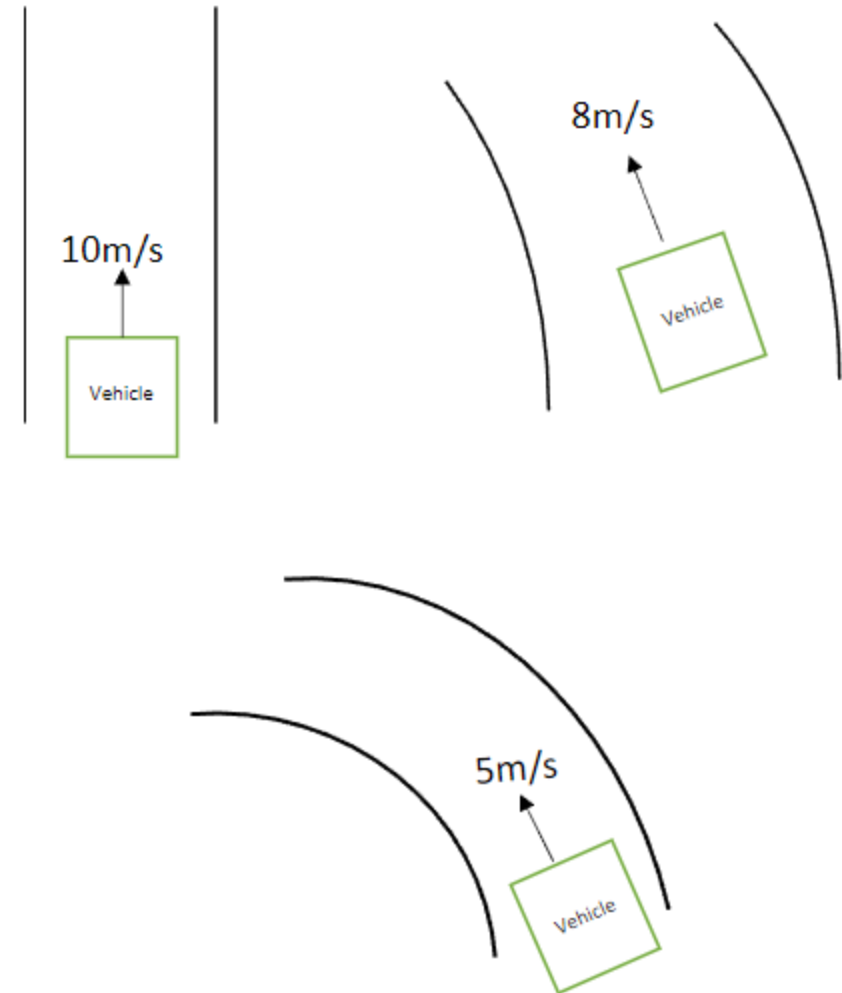
```
string model_name
geometry_msgs/Pose pose
geometry_msgs/Twist twist
string reference_frame
```

## Recall some useful ros commands:

- *rostopic list*: Displays all active nodes
- *rostopic info <node\_name>*: Show details about a specific node, including its publisher, subscribers, and services
- *rostopic list*: Provide details about a particular topic, including its publisher, and subscriber nodes
- *rostopic echo <topic\_name>*: Display the data being published to a given topic in real-time

# Task 2: Longitudinal Controller

- Based on a list of future waypoints, return the corresponding target speed.
- You need to design the  $\langle \text{state}, \text{curvature}, \text{target\_speed} \rangle$  mapping.
- $\text{speed} = f(\text{curvature}, \text{vehicle\_state})$ ,  $f$  is a function up to you to design, e.g. could be piece-wise linear
- For example, drive fast during straights and slow during turns



# Task 3: Lateral Controller (Pure Pursuit)

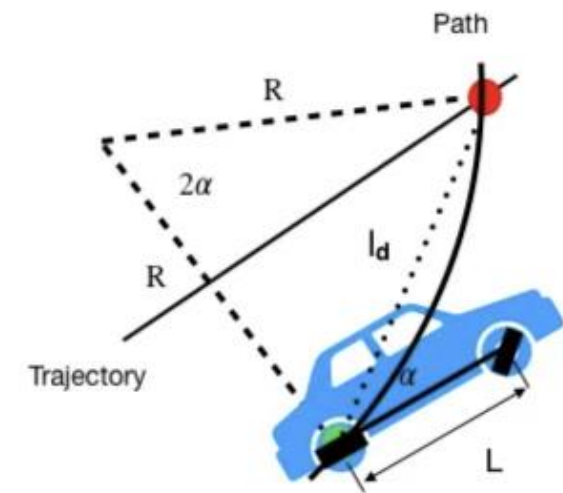
- Derivation of the underlying mathematics is not a requirement for this MP, but strongly recommended for exams and projects.
- In short, you need to implement the below formula to get the steering value

$$\delta = \arctan \left( \frac{2L \sin(\alpha)}{l_d} \right)$$

## Several Methods to find the lookahead Target Point

(check the documentation for details)

- Directly setting as the nearest waypoint
- Setting a fixed lookahead distance and interpolating between provided waypoints
- Setting a dynamic lookahead distance (as a function of vehicle states) and interpolating between provided waypoints



## Safety

- You have **4 simulation seconds** to reach each waypoint sequentially, otherwise will be considered deviating from the track

## Efficiency

- While maintaining safety, your total simulation Time to Finish(TTF) should not exceed **130 seconds**

## Comfort

- While maintaining safety and efficiency, we also do not want the passengers to experience uncomfortable, therefore we want to **avoid sudden acceleration and deceleration**.
- A flag in controller.py to enable/disable acceleration logging, provided you implement Task1 correctly



HW2 (Individual Work) total 100pts

Problem1. Simple Dubins car model (Nonlinear Dynamics) 30pts

Problem2. Stability Analysis (Hurwitz Matrix, Eigenvalue Analysis) 30pts

Problem3. Feedback Control 40pts

MP2 (Group Work) total 100pts

Report: 70pts

Autograder: 20pts

Demo: 10pts

Refer to the documentation for more details



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