

Lecture 3: Safety II

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ECE484: Principles of Safe Autonomy



Administrivia

- Schedule is now online
 - Slides are posted before (blank) and after lecture (filled) 🙌
 - TBDs will likely be guest lectures
- Office Hours and HW party info posted on website
 - No OH today!
- Lab starts this week – will introduce MPO
 - Attendance may be taken!
- If you have DRES accommodations, please send me your letter



Example: Emergency Braking System



$q \in Q$, Q_0
 $\langle q, q' \rangle \in D$

if $x_2 - x_1 < d_s$
 $v_i := \max(0, v_i - a_b)$

else $v_i := v_i$

$x_1 := x_1 + v_1$

$x_2 := x_2 + v_2$

$x_2 > x_1 > 0$
 $v_i \geq 0$



Executions and Behaviors

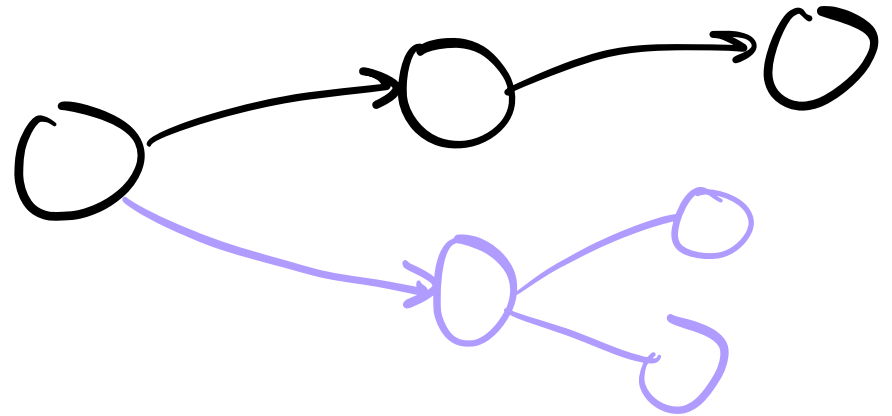
Definition: an execution is a particular behavior or trajectory of an automaton A

$$\alpha = q_0 q_1 q_2 \dots$$

such that:

1. $q_0 \in Q$

2. $(q_i, q_{i+1}) \in D, \forall i$



Note that nondeterministic A will have many executions!

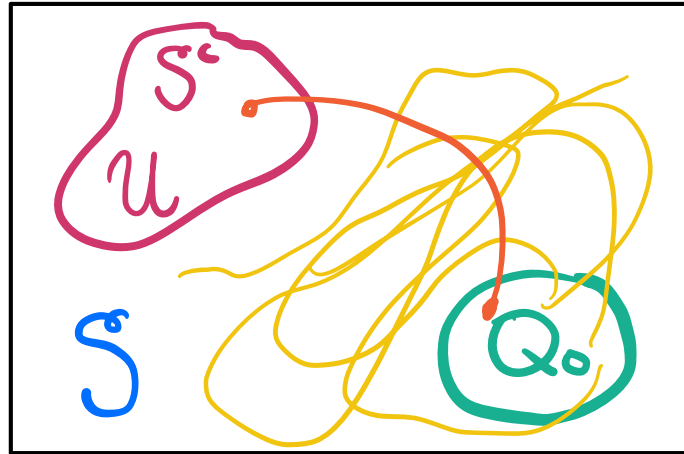


Safety Requirements

We want to express our safety requirements as:

1. A formula involving state variables
2. A subset of Q

$$x_2 - x_1 < \epsilon \quad \checkmark$$



The Safety Verification Problem

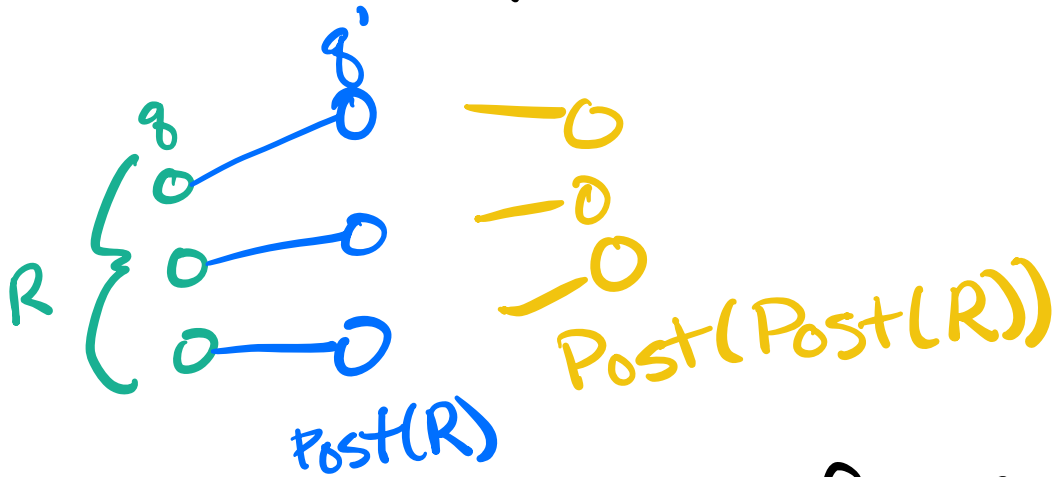
Does there exist any execution $\alpha = q_0 \dots q_k$ of A s.t. $q_k \in S^c = \mathcal{U}$?

if for every finite execution α of A and for every q_i in α , $q_i \in S$, then we say that A is w.r.t. S



Reachability and the Post operator

for $R \subseteq Q$, $\text{Post}(R) := \{q' \in Q \mid \exists q \in R \text{ and } \langle q, q' \rangle \in D\}$



→ provides set of reachable states



Partial Summary

- Absolute safety checking boils down to showing that none of the executions of the automaton reaches an unsafe set U
 - To reason about all executions, we must work with infinite sets of states 😞



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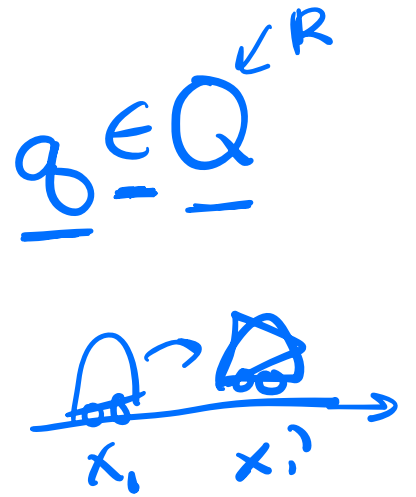
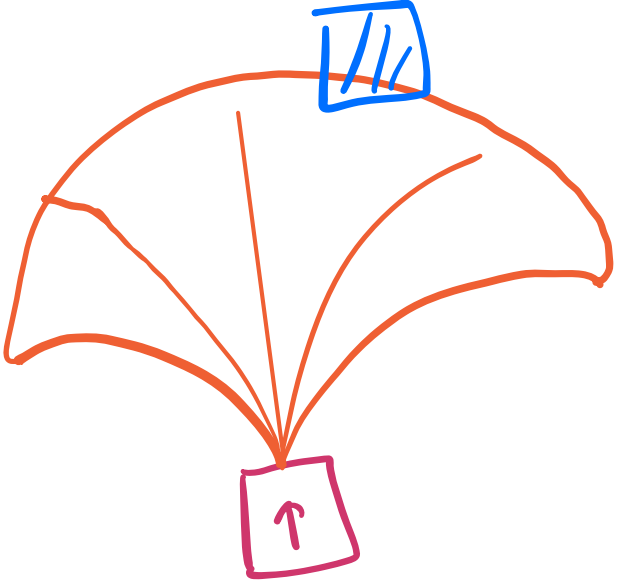
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- One way to compute infinite sets is using the Post operator
 - However: computing all executions for unbounded time can be **hard**



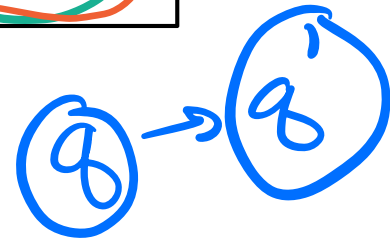
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- One way to compute infinite sets is using the Post operator
 - However: computing all executions for unbounded time can be **hard**
- We will now introduce a potential shortcut: invariants!





Inductive Invariants!



Inductive Invariants to Prove Safety

Thm if there exists $I \subseteq Q$ s.t.

$$(1) Q_0 \subseteq I \quad (2) \text{Post}(I) \subseteq I$$

then all executions A stay in I

Further, if $I \subseteq S$, then A is safe wrt S

$$Q = \{ \underline{x_1}, v_1, x_2, v_2 \}$$

$$q \in Q$$

$$q \cdot x_1 \text{ (pre state)} \longrightarrow q' \cdot x_1 \text{ (post state)}$$



Proof by Induction

- For any execution of A , $\alpha = q_0, q_1, \dots, q_k$, we will prove by induction on k that $\forall i q_i \in I$
- 1. Base case: $k = 0, \alpha = q_0 \in Q_0 \subseteq I$ by (1)
- 2. Inductive Step: Given $\alpha = q_0, q_1, \dots, q_{k-1}, q_k$ and $q_{k-1} \in I$, show that $q_k \in I$

By (2), $\text{Post}(I) \subseteq I$
since we have $q_{k-1} \in I \Rightarrow q_k \in I$
 $\therefore \forall i q_i \in I$



Simple requirement and candidate invariant (1)

$$S_1 := v_1 \geq 0 \quad // \quad I_1 = \llbracket S_1 \rrbracket := v_1 \geq 0$$

$$(1) \quad Q_0 \subseteq I \stackrel{\Delta}{=} \{q \mid q.v_1 \geq 0\} \quad \checkmark$$

$\forall q_0 \in Q_0$ show that $q_0 \in I$

by def $q_0.v_1 \geq 0 \Rightarrow q_0 \in I \quad \checkmark$



Simple requirement and candidate invariant (2)

$$(2) \text{ Post}(I) \subseteq I$$

$$\text{Post}(I) := \{q' \mid q \in I \text{ and } \langle q, q' \rangle \in D\}$$

For any state $q \in I$ if $q.v_1 \geq 0$ and $\langle q, q' \rangle \in D$, show $q'.v_1 \geq 0$

if $q.x_2 - q.x_1 < d_s$

$$q'.v_1 = \max(0, q.v_1 - a_b)$$

else

$$q'.v_1 = q.v_1$$

$$q'.v_1 \geq 0$$

$$q'.v_1 = q.v_1 \geq 0$$



Another requirement

$S_2: x_1 < x_2$ // Is S_2 an inductive invariant?

① $Q_0 \subseteq S_2$ $0 < x_{10} < x_{20}$ ✓

② $\text{Post}(S_2) \subseteq S_2$? ✗

if $g.v_1 \gg g.x_2 - g.x_1$

then $g'.x_1$ may exceed $g'.x_2$



Adding more information

timer := 0

if $x_2 - x_1 < d_s$

if $v_1 > a_b$

$v_1 := v_1 - a_b$ (A)

timer := timer + 1

else $v_1 = 0$ (B)

else $v_1 := v_1$ (C)

$x_1 := x_1 + v_1$

$x_2 := x_2 + v_2$

$$I_3: \text{timer} \leq \frac{v_{i0} - v_i}{a_b}$$

$$(1) q_0.\text{timer} = 0 \leq \frac{v_{i0} - q_0.v_i}{a_b} \checkmark$$

$$(2) q_0 \in I_3 \Rightarrow q' \in I_3$$

check A, B, C



Three Cases to Consider: (1)



Three Cases to Consider: (2)



Three Cases to Consider: (3)



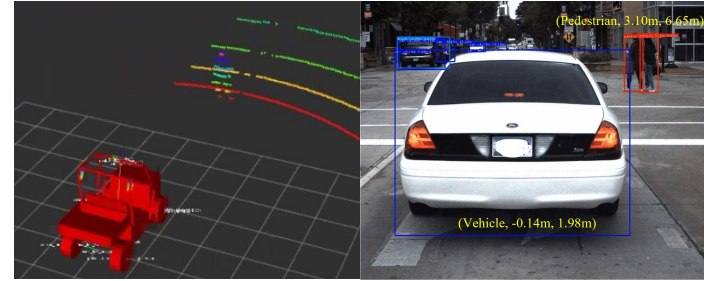
Showing Safety with a Timer

- **Goal:** show $x_2 - x_1 > 0$
- Maximum distance traveled by car 1 after detection:

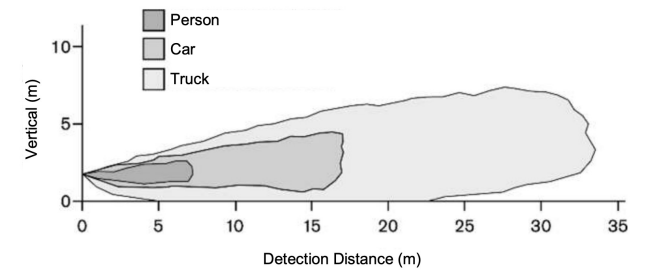


Baked-in Assumptions (1)

- Perception.
 - Sensor detects obstacle **iff** distance $d \leq D_{sense}$
 - How to model vision errors?

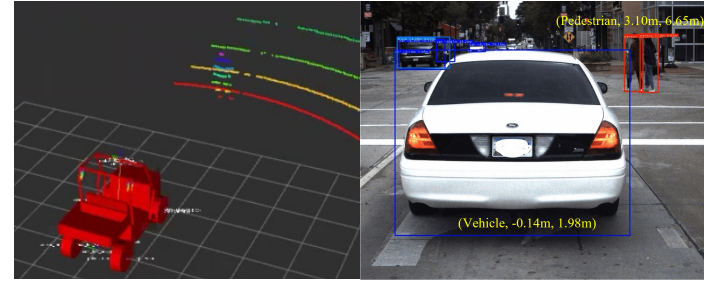


1.2.1.2 Vertical Detection Area

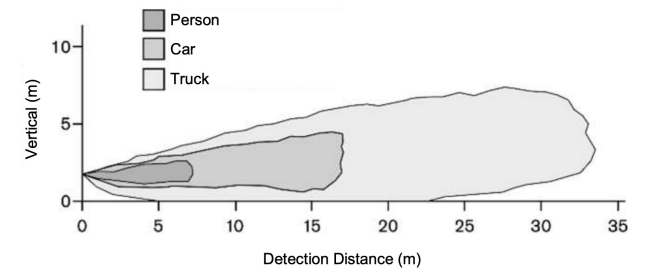


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 - Pedestrian is assumed to be moving with constant velocity from initial position

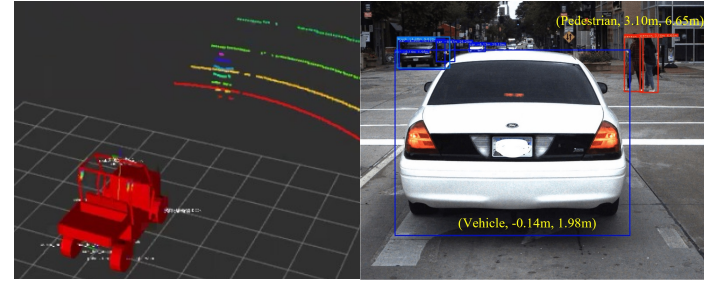


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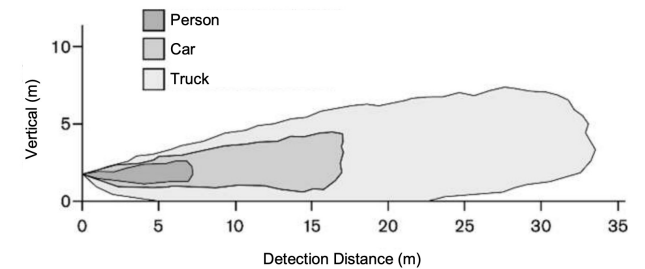


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- Perception.
 - Sensor detects obstacle **iff** distance $d \leq D_{sense}$
 - How to model vision errors?
- Pedestrian Behaviors.
 - Pedestrian is assumed to be moving with constant velocity from initial position
- No sensing-computation-actuation delay.
 - The time step in which $d \leq D_{sense}$ is true is exactly when the velocity starts to decrease

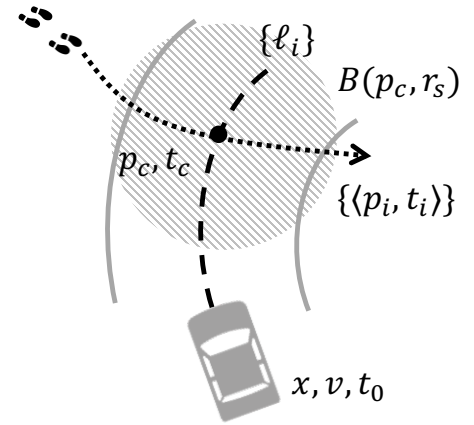


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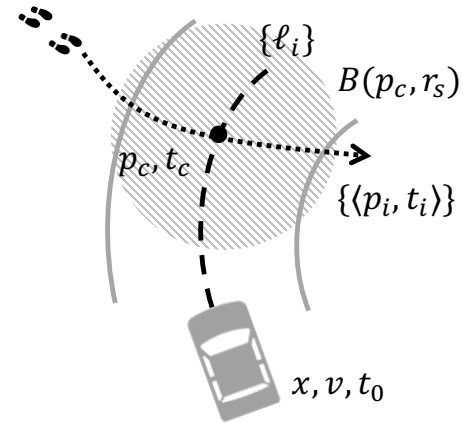
Baked-in Assumptions (2)

- Mechanical or Dynamical assumptions
 - Vehicle and pedestrian moving in 1-D lane.
 - Does not go backwards.
 - Perfect discrete kinematic model for velocity and acceleration.



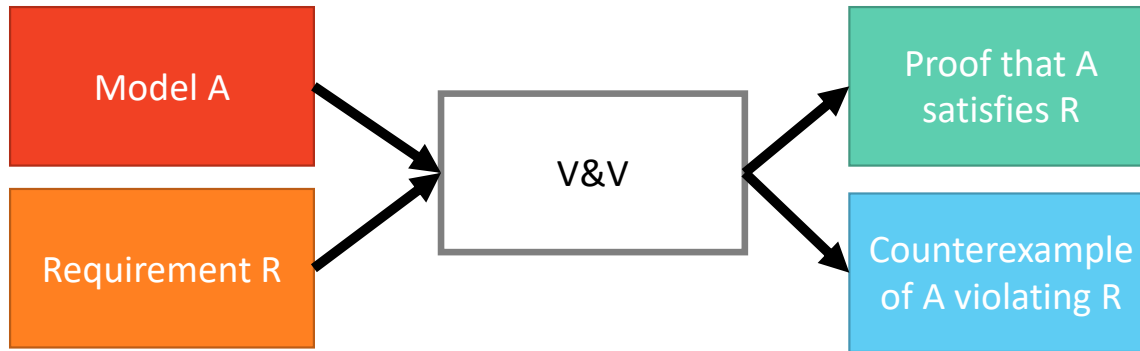
Baked-in Assumptions (2)

- Mechanical or Dynamical assumptions
 - Vehicle and pedestrian moving in 1-D lane.
 - Does not go backwards.
 - Perfect discrete kinematic model for velocity and acceleration.
- Nature of time
 - Discrete steps. Each execution of the above function models advancement of time by 1 step. If 1 step = 1 second, $x_1(t + 1) = x_1(t) + v_1(t) \cdot 1$
 - Atomic steps. 1 step = complete (atomic) execution of the program.
 - We cannot directly talk about the states visited after partial execution of program



Remarks and Takeaway

- The proof by induction shows a property of *all behaviors of our model*
- The proof is conceptually simple, but can quickly get tedious and error prone
 - Verification and Validation tools like Z3, Dafny, PVS, CoQ, AST, MC2, automate this



Summary

- We must translate safety requirements into sets of states or formulas over state variables
- Reachability allows us to prove safety
- Invariant trick can give a shortcut for proving safety 😊
 - The invariant I may contain important information about conserved quantities and may also tell us why the system is safe
 - However, often requires guessing and checking and a lot of engineering effort
- Mind the gap between model and reality!
- Next: More safety (fun lecture)

