Lecture 21: Abstractions Counterexample-guided abstraction refinement

Huan Zhang huan@huan-zhang.com

Slides adapted from Prof. Sayan Mitra's slides in Fall 2021

Homework and final presentations

HW 3 released last week, due 4/27

HW 4 will be released this week, due 5/6

Final project presentation slides due 4/30, 8 am (hard deadline, since presentations will start at 11 am)

Final project presentations: Last week of instruction (schedule TBA)

Final project report due: 5/11 (hard deadline due to final grades uploading requirement)

Review: reachability of Integral Time Automaton



Region Automaton

Abstractions and Simulations

Consider models that have the same external interface (input/output variables and actions)

We would like to *approximate* one (hybrid) automaton H_1 with another one H_2

- We can over-approximate the reachable states of H_1 with those of H_2
- This would ensure that invariants of H_2 carry over to H_1

We would like to go beyond invariants, and want to have more general requirements (e.g., CTL) carry over

 H_2 should be **simpler** (smaller description, fewer states, transitions, linear dynamics, etc.) and preserve **some** properties of H_1 (and not others)

Verifying some requirements of H_2 can then carry over requirements to H_1

Finite state examples





0,1

C03

С



Trace := sequence of actions for some execution Traces := set of all trace

Traces_c= {0,1}*

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Finite state examples





0,1

C03

С

B **simulates** A and vice versa. A and B are **bisimilar**.

C simulates both A and B. C is an **abstraction** of both A and B. A **implements** C. B implements C.

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Definitions

Let \mathcal{A} , \mathcal{B} , and \mathcal{C} be **comparable** (identical I/O varaibles and actions) HA. If R_1 is a forward simulation from \mathcal{A} to \mathcal{B} and R_2 is a forward simulation from \mathcal{B} to \mathcal{C} , then $R_1 \circ R_2$ is a forward simulation from \mathcal{A} to \mathcal{C}

If \mathcal{A}_1 and \mathcal{A}_2 are comparable and $Traces_{\mathcal{A}_1} \subseteq Traces_{\mathcal{A}_2}$, we say \mathcal{A}_1 implements \mathcal{A}_2 , and \mathcal{A}_2 is an abstraction of \mathcal{A}_1

The **implementation relation** is a preorder of the set of all (comparable) hybrid automata

(A preorder is a reflexive and transitive relation)

How to prove B simulates A?



Show there exists a **simulation relation** from states of A to states of B. Say, R = ((A0, B02), (A2, B02), (A1, B13), (A3, B13))

Show that for every transition $Ai \rightarrow_A Ai'$ and $(Ai, Bj) \in R$ there exists Bj' such that 1. $Bj \rightarrow_B Bj'$ 2. $(Ai', Bj') \in R$ (also written as Ai' R Bj') 3. $Trace(Bj \rightarrow_B Bj') = Trace(Ai \rightarrow_A Ai')$

Forward simulation relation

Consider a pair of automata $\mathcal{A}_1 = \langle Q_1, \Theta_1, A_1, D_1 \rangle$ and $\mathcal{A}_2 = \langle Q_2, \Theta_2, A_2, D_2 \rangle$. Recall *trace* of an execution preserves the visible part of an execution

Definition. A relation $R \subseteq Q_1 \times Q_2$ is a forward simulation relation from \mathcal{A}_1 to \mathcal{A}_2 if

- 1. For every $q_1 \in \Theta_1$ there exists a $q_2 \in \Theta_2$ such that $q_1 R q_2$
- 2. For every transition $q_1 \rightarrow_1^{a_1} q_1'$ and $q_1 R q_2$ there exists q_2' , a_2 such that
 - $q_2 \rightarrow_2^{a_2} q'_2$ • $q'_1 R q'_2$
 - $Trace(q_1, a_1, q_1') = Trace(q_2, a_2, q_2')$

Theorem. If there exists a forward simulation from \mathcal{A}_1 to \mathcal{A}_2 then $Traces_{A1} \subseteq Traces_{A2}$.

Finite state examples





Check that A also simulates B and that C simulates both A and B.

Therefore, $Traces_A = Traces_B \subseteq Traces_C$?

Does A simulate C?

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A Simulation Example

• Is there a forward simulation from ${\mathcal A}$ to ${\mathcal B}$?





A Simulation Example

- Is there a forward simulation from ${\mathcal A}$ to ${\mathcal B}$?
- Consider the forward simulation relation



A Simulation Example

- Is there a forward simulation from ${\mathcal A}$ to ${\mathcal B}$?
- Consider the forward simulation relation

 $\mathcal{A}: 2 \rightarrow_c 4$ cannot be simulated by \mathcal{B} from 2' although (2,2') are related.



Simulations for hybrid systems

Forward simulation relation from \mathcal{A}_1 to \mathcal{A}_2 is a relation $\mathbb{R} \subseteq val(X_1) \times val(X_2)$ such that

- 1. For every $\mathbf{x_1} \in \Theta_1$ there exists $\mathbf{x_2} \in \Theta_2$ such that $\mathbf{x_1} R \mathbf{x_2}$
- 2. For every $\mathbf{x_1} \rightarrow_{a_1} \mathbf{x_1'} \in \mathcal{D}$ and $\mathbf{x_2}$ such that $\mathbf{x_1} \mathbb{R} \mathbf{x_2}$, there exists $\mathbf{x_2'}$ such that
 - $\mathbf{x_2} \rightarrow_{a_1} \mathbf{x_2'}$ and
 - x₁' R x₂'
- 3. For every $\tau_1 \in \mathcal{T}_1$ and \mathbf{x}_2 such that τ_1 . *fstate* R \mathbf{x}_2 , there exists $\tau_2 \in \mathcal{T}_2$ that
 - $\mathbf{x_2} = \tau_2$. *fstate* and
 - $\mathbf{x_1'} \operatorname{R} \tau_2$. lstate
 - τ_2 . dom = τ_1 . dom

Theorem. If there exists a forward simulation relation from hybrid automaton \mathcal{A}_1 to \mathcal{A}_2 then for every execution of \mathcal{A}_1 there exists a corresponding execution of \mathcal{A}_2 .

Simulation relations for hybrid automata

• Recall condition 3 in definition of simulation relation: $Trace(Bj \rightarrow_B Bj') =$



- Hybrid automata have transitions and trajectories
- Different types of simulation depending on different notions for "Trace"
 - Match for all variable values, action names, and time duration of trajectories (abstraction)
 - Match variables but not time (time abstract simulation)
 - Match a subset (external) of variables and actions (trace inclusion) Slides adapted from Prof. Sayan Mitra's slides in Fall 2021
 - Match single action/trajectory of A with a sequence of actions and trajectories of B

Timer simulates Ball (w.r.t. timing of bounce actions)

Automaton Ball(c,v₀,g) variables: x: Reals := 0v: Reals := v_0 actions: bounce transitions: bounce pre x = 0 / v < 0eff v := -cvtrajectories: evolve d(x) = v; d(v) = -ginvariant $x \ge 0$

Automaton Timer(c, $v_{0.} g$) variables: analog timer: Reals := $2v_0/g$, n:Naturals=0; actions: bounce transitions: bounce pre timer = 0 **eff** n:=n+1; timer := $\frac{2v_0}{ac^n}$ trajectories: evolve d(timer) = -1 invariant timer > 0

Some nice properties of Forward Simulation

Let \mathcal{A} , \mathcal{B} , and \mathcal{C} be **comparable** (identical I/O varaibles and actions) HA. If R_1 is a forward simulation from \mathcal{A} to \mathcal{B} and R_2 is a forward simulation from \mathcal{B} to \mathcal{C} , then $R_1 \circ R_2$ is a forward simulation from \mathcal{A} to \mathcal{C}

If R is a forward simulation from \mathcal{A} to \mathcal{B} and R⁻¹ is a forward simulation from \mathcal{B} to \mathcal{A} then R is called a **bisimulation** and \mathcal{B} are \mathcal{A} **bisimilar**

Bisimilarity is an equivalence relation

(reflexive, transitive, and symmetric)

Remark on Simulations and Stability

Stability not preserved by ordinary simulations and bisimulations [Prabhakar, et. al 15]



time time Stability Preserving Simulations and Bisimulations for Hybrid Systems, Prabhakar, Dullerud, Viswanathan IEEE Trans. Automatic Control 2015

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Backward Simulations

Backward simulation relation from \mathcal{A}_1 to \mathcal{A}_2 is a relation $R \subseteq Q_1 \times Q_2$ such that

- 1. If $\mathbf{x_1} \in \Theta_1$ and $\mathbf{x_1} R \mathbf{x_2}$ then $\mathbf{x_2} \in \Theta_2$ such that
- 2. If $\mathbf{x'_1} \mathbb{R} \mathbf{x'_2}$ and $\mathbf{x_1} \mathbf{a} \rightarrow \mathbf{x_1}'$ then there exists an execution fragment $\boldsymbol{\beta}$
 - $x_2 \beta \rightarrow x_2'$ and
 - **x**₁ R **x**₂
 - Trace(β) = a
- 3. For every $\tau \in \mathcal{T}$ and $\mathbf{x_2} \in \mathbf{Q_2}$ such that $\mathbf{x_1'} \in \mathbf{x_2'}$, there exists $\mathbf{x_2}$ such that
 - $x_2 \beta \rightarrow x_2'$ and
 - **x**₁ R **x**₂
 - Trace(β) = τ

Theorem. If there exists a backward simulation relation from \mathcal{A}_1 to \mathcal{A}_2 then $ClosedTraces_1 \subseteq ClosedTraces_2$

"Closed" means: Finite execution with final trajectory with closed domain $\tau_0 a_1 \tau_1 a_2 \tau_2 \dots \tau_k$ and $\tau_k dom = [0, T]$

Abstraction recap

- Defined what it means for \mathcal{A}_2 to be abstraction of \mathcal{A}_1
- $Traces_{\mathcal{A}_1} \subseteq Traces_{\mathcal{A}_2}$
- $\mathcal{A}_1 \preccurlyeq_T \mathcal{A}_2$
- If $\mathcal{A}_1 \preccurlyeq_T \mathcal{A}_2$ and $\mathcal{A}_2 \preccurlyeq_T \mathcal{A}_1$ then $\mathcal{A}_1 \preccurlyeq_T \mathcal{A}_3$
- Transitive, ≤_T defines a preordering on compatible automata
- We saw methods for proving $\mathcal{A}_1 \preccurlyeq_T \mathcal{A}_2$
 - Forward simulation and backward simulation
- \preccurlyeq_T defines a preorder



Counter-example guided abstraction-refinement

Counterexample guided abstraction refinement (CEGAR)

- A general algorithmic framework for automatically constructing and verifying property-specific abstractions [Clarke:2000]
- CEGAR has been applied to discrete automata, software, and hybrid systems [Holzman 00,Ball 01, Alur 2006,Clarke 2003, Fehnker2005, Prabhakar 15, Roohi 17]
- We will discuss the basic idea of the CEGAR and the key design choices, and their implications.



Idea of CEGAR



Key design choices

- Space of the abstract automata (finite, timed, linear)
- Model checker for abstract automaton (decidable?)
- Counter-example validation procedure
- Refinement strategy



Example: dynamical systems with elliptical orbits

Abstraction: maps a box in state space to a discrete state q_i

Verification goal: will we reach unsafe regions on the top?



Counterexample with abstraction: q0 q1 q2 q3 q4 q5 (unsafe)



 $R^{-1}(q_i)$ is the box region in original dynamical system state space, corresponding to the discrete state q_i