

$$\omega = \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix} \rightsquigarrow [\omega] := \begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix}$$

$$\rightarrow \boxed{\frac{d}{dt} R = [\omega] R} \quad \text{Rotation}$$

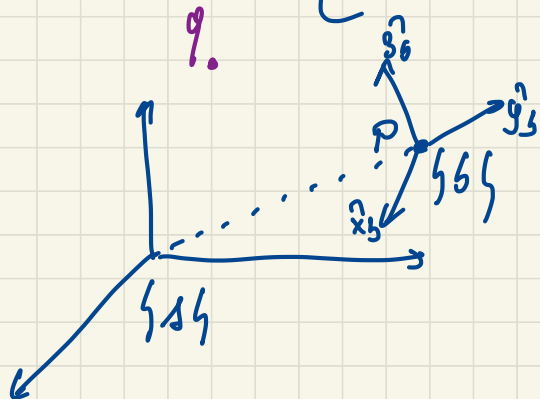
$$\boxed{\frac{d}{dt} X(M) = v}$$

Translation

THU 9/11

• HW 2 is on PL (due Fri 9/19)

$$T_{Sb} = \begin{bmatrix} R_{Sb} & P_S \\ 000 & 1 \end{bmatrix}$$



P_S = coord of p
in $\{s\}$ plane

$$R_{Sb} = \begin{bmatrix} \hat{x}_{s,b} & \hat{y}_s & \hat{z}_s \end{bmatrix}$$

q has coord q_s in $\{s\}$ plane.

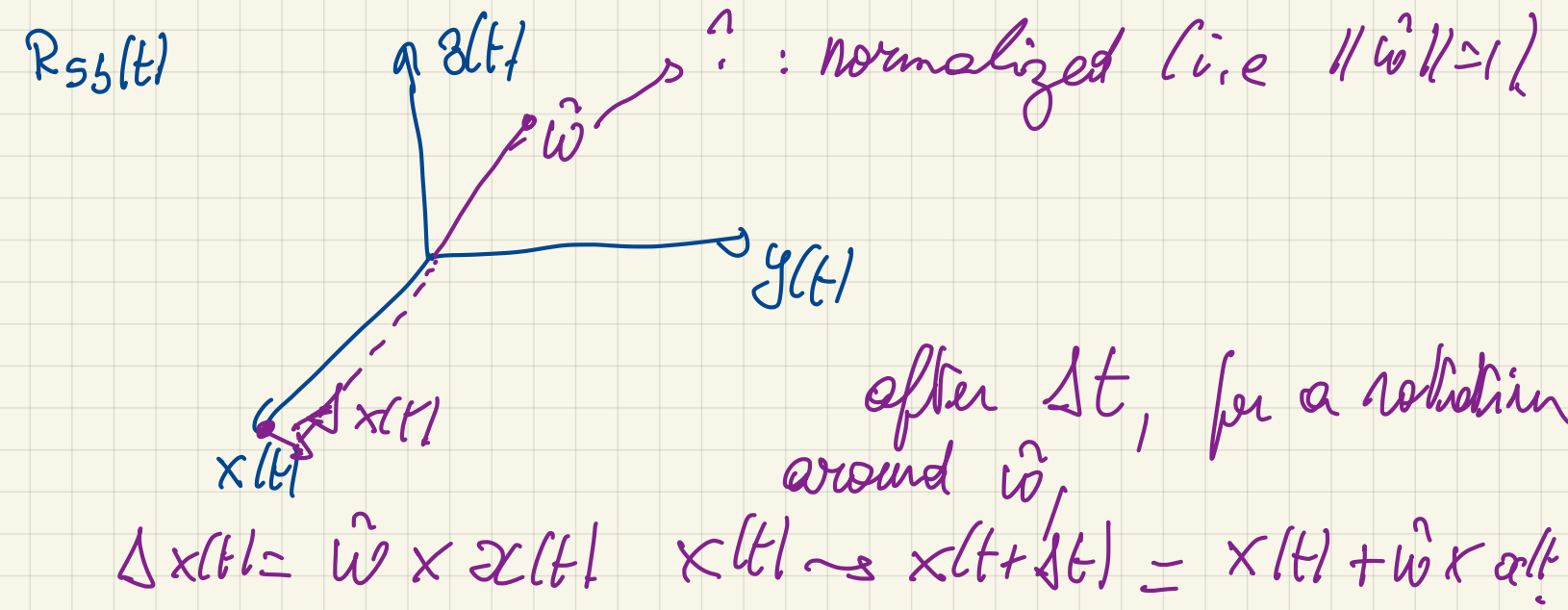
q_b in $\{b\}$ plane.

$$\rightarrow \boxed{q_s = T_{Sb} q_b} \quad R_{Sb}^T$$

$$\cdot \quad T_{Sb}^{-1} = T_{bS} = \begin{bmatrix} R_{bS} & -R_{bS} P_S \\ 000 & 1 \end{bmatrix}$$

~~inv~~ $\nearrow$ $\nwarrow$

$\leadsto$ explicit!



$$\dot{R}_{SB} = \frac{d}{dt} R_{SB} = \begin{bmatrix} \dot{x}_B(t) & \dot{y}_B(t) & \dot{z}_B(t) \end{bmatrix}$$

$$= \begin{bmatrix} \omega \times x_B & \omega \times y_B & \omega \times z_B \end{bmatrix}$$

$$= \underline{\omega \times} R_{SB}$$

We want to use matrix product and not cross-product.

$\omega = \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix}$ then $[\omega]_{\times} = \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix}$

then, $\boxed{\omega \times p = [\omega]_{\times} p}$ for any ω & p

$$\therefore \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix} \times \begin{pmatrix} P_1 \\ P_2 \\ P_3 \end{pmatrix} = \begin{pmatrix} \omega_2 P_3 - P_2 \omega_3 \\ \omega_3 P_1 - \omega_1 P_3 \\ \omega_1 P_2 - \omega_2 P_1 \end{pmatrix}$$

and $\downarrow$

$$\begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix} \begin{pmatrix} P_1 \\ P_2 \\ P_3 \end{pmatrix} = \begin{pmatrix} \omega_2 P_3 - P_2 \omega_3 \\ \vdots \\ \vdots \end{pmatrix}$$

$$\leadsto \frac{d}{dt} R_{sb}(t) = [\omega_s] R_{sb} \quad (*)$$

Solution of (*) is

$$R_{sb}(t) = e^{[\omega_s]t} R_{sb}(0)$$

$e^{[A]t}$ is a MATRIX EXPONENTIAL

in general, for $A \in \mathbb{R}^{n \times n}$

$$\left[e^{At} = I + At + \frac{A^2 t^2}{2!} + \frac{A^3 t^3}{3!} + \dots \right]$$

in general if $\dot{R} = AR$, then $R(t) = e^{At} R(0)$
 $R(0) = R_0$

check: if $R(t) = e^{At} R(0)$, then

$$\begin{aligned} \dot{R}(t) &= \frac{d}{dt} \left[\left(I + At + \frac{A^2 t^2}{2!} + \dots \right) R(0) \right] \\ &= \left[0 + A + \frac{2A^2 t}{2!} + \frac{3A^3 t^2}{3!} + \dots \right] R(0) \\ &= A \left[I + At + \frac{A^2 t^2}{2!} + \dots \right] R(0) \\ &= A R(t) \end{aligned}$$

$$e^{At} = I + At + \frac{A^2 t^2}{2!} + \frac{A^3 t^3}{3!} + \dots$$

Properties:

$$\frac{d}{dt}(e^{At}) = \boxed{A e^{At} = e^{At} A}$$

$$\frac{d}{dt} \left(I + At + \frac{A^2 t^2}{2!} + \frac{A^3 t^3}{3!} + \dots \right)$$

$$= \left(A + A^2 t + \frac{A^3 t^2}{2!} + \dots \right)$$

$$= A \left(I + At + \frac{A^2 t^2}{2!} + \dots \right) = (I + At + \dots) A$$

We say that A and e^{At} commute!

⚠ in general, for $A, B \in \mathbb{R}^{n \times n}$
 $AB \neq BA$

$$e^{A+B} = e^A e^B = e^B e^A$$

if and only if A & B commute
 i.e. $AB = BA$.

if P is st. $P D P^{-1} = A$
 for D a diagonal matrix.

[we say P diagonalizes A !]

then $e^{At} = P e^{Dt} P^{-1}$

$$e^{Dt} = \underline{I} + D t + \frac{D^2 t^2}{2!} + \dots$$

but if $D = \begin{bmatrix} d_1 & & 0 \\ & \ddots & \\ 0 & & d_n \end{bmatrix}$, then $D^k = \begin{bmatrix} d_1^k & & 0 \\ & \ddots & \\ 0 & & d_n^k \end{bmatrix}$

$$\Rightarrow e^{Dt} = \begin{bmatrix} e^{d_1 t} & & 0 \\ & \ddots & \\ 0 & & e^{d_n t} \end{bmatrix}$$

$$(e^{At})^{-1} = e^{-At} \quad \begin{matrix} e^{At} e^{-At} = e^{At-At} = e^0 = e^0 \\ A(-A) \stackrel{?}{=} (-A)A \quad \checkmark \end{matrix}$$

(implies that $e^0 = I$)
 matrix exponential is always
 invertible

$$\frac{d}{dt} R_{Sb}(t) = [w] R_{Sb}(t)$$

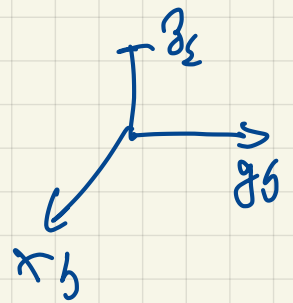
$$R_{Sb}(t) = e^{[w]t} R_{Sb}(0)$$

$$\therefore \|w\| = 1$$

(w, t) or (w, θ) are
 the exponential coordinates
 of a rotation.

recall:

$$R_{Sb} = \begin{bmatrix} x_b & y_b & z_b \end{bmatrix}$$



$$R_{Sb}^T R_{Sb} = \underline{I} \quad \leftarrow \det R_{Sb} = 1$$

$$R_{Sb} = \begin{bmatrix} \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \end{bmatrix}$$

$$R_{Se} = e^{[\omega]_x t}$$

$(\omega, t) \sim$
 $\uparrow$
chosen freely

$$\overbrace{e^{[\omega]_x t}}^{R_{Sb.}} \xrightarrow{\underline{I}} R_0$$

Angular Velocities in Reference Frame

$\left[\frac{d}{dt} R_{sb} = [\omega_s] R_{sb} \right] \rightsquigarrow R_{sb} = e^{[\omega]t} R_{sb}(0) \rightsquigarrow I$

Some useful properties and relations

Given any $\omega \in \mathbb{R}^3$ and $R \in SO(3)$, the following holds: $R[\omega]R^T = [R\omega]$

proof: just plug in values.

Now recall: $[\omega_s] = \dot{R}R^T$

$\dot{R}_{sb} = [\omega_s] R_{sb} \Rightarrow [\omega_s] = \dot{R}_{sb} R_{sb}^{-1}$

$\omega_s = R_{sb} \omega_b$

If R is R_{sb} , we have that $\omega_s = R\omega_b \Leftrightarrow \omega_b = R^T \omega_s$

$\rightarrow [\omega_b] = [R^T \omega_s] = R^T (\dot{R}R^T) R = R^T \dot{R} = R^{-1} \dot{R}$

use (1) with $R \leftrightarrow R^T$

This gives us: $[\omega_s] = \dot{R}R^T$ and $[\omega_b] = R^T \dot{R}$

$[\omega_s] = \dot{R}_{sb} R_{bs}$

$[\omega_b] = R_{bs} \dot{R}_{sb}$

$R = \begin{pmatrix} r_{11} & r_{12} & r_{13} \\ \vdots & \ddots & \vdots \\ r_{31} & & \end{pmatrix}$

$\begin{aligned} &= \dot{R}_{ss} R_{bs} \\ &= R_{bs} \dot{R}_{ss} \end{aligned}$

Introducing Exponential Coordinates

Recall the Matrix Exponential

If $\dot{x}(t) = Ax(t)$, $x(0) = x_0$, where $x \in \mathbb{R}^n$, $A \in \mathbb{R}^{n \times n}$, the solution to the ODE is:

$$x(t) = e^{At}x_0$$

The matrix exponential / the exponential function can be expanded:

$$e^{At} = I + At + \frac{1}{2}A^2t^2 + \frac{1}{3!}A^3t^3 + \dots$$

Recall the Matrix Exponential

If $\dot{x}(t) = Ax(t)$, $x(0) = x_0$, where $x \in \mathbb{R}^n$, $A \in \mathbb{R}^{n \times n}$, the solution to the ODE is:

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The matrix exponential / the exponential function can be expanded:

$$e^{At} = I + At + \frac{1}{2}A^2t^2 + \frac{1}{3!}A^3t^3 + \dots$$

Properties:

1. $\frac{d}{dt}(e^{At}) = Ae^{At} = e^{At}A$
2. If $A = PDP^{-1}$, then $e^{At} = Pe^{Dt}P^{-1}$
3. If $AB = BA$, then $e^Ae^B = e^Be^A = e^{A+B}$
4. Invertible: $(e^{At})^{-1} = e^{-At}$

Exponential Coordinate Representation

- Instead representing orientation as a rotation matrix, we introduce a three-parameter representation: **exponential coordinates**
- Recall: $\hat{\omega}$ rotation axis, θ angle of rotation
- Then $\hat{\omega}\theta \in \mathbb{R}^3$ gives the exponential coordinate representation
- A new interpretation for a frame coincident with $\{s\}$:
 - A rotation for 1 second around $\hat{\omega}$ at angular velocity θ , then the resulting frame is R
 - A rotation for θ seconds around $\hat{\omega}$ at angular velocity 1, then the resulting frame is R

Exponential Coordinates of Rotations

*RODRIGUES FORMULA.

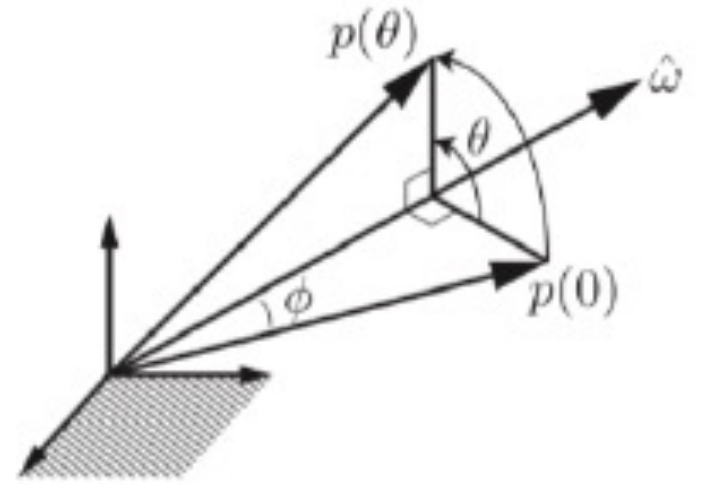
$$e^{[w]t} = I + [w]t + \frac{[w]^2 t^2}{2!} + \dots + \dots$$

$\rightarrow w_1^2 + w_2^2 + w_3^2 = 1$

for $[w]$ with $\|w\|=1$, $e^{[w]t} = I + \sin t [w] + (1 - \cos t) [w]^2$

• if $\|w\|=1$, then $\begin{bmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{bmatrix} \begin{bmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{bmatrix} = \begin{bmatrix} 1-w_1^2 & w_1 w_2 & w_1 w_3 \\ w_1 w_2 & 1-w_2^2 & w_2 w_3 \\ w_1 w_3 & w_2 w_3 & 1-w_3^2 \end{bmatrix} = [w]^2$

$$[w]^3 = [w]^2 [w] = -[w]; \quad [w]^4 = -[w]^2$$



$$e^{[w]\theta} = \mathbb{I} + [w]\theta + [w]^2 \frac{\theta^2}{2!} + [w]^3 \frac{\theta^3}{3!} + [w]^4 \frac{\theta^4}{4!} + \dots$$

$$[w]^3 = -[w] \quad [w]^4 = -[w]^2$$

$$\Rightarrow e^{[w]\theta} = \mathbb{I} + [w]\theta + [w]^2 \frac{\theta^2}{2!} - \frac{\theta^3}{3!} + \frac{\theta^4}{4!} + \frac{\theta^5}{5!} + \frac{\theta^6}{6!} + \dots$$

$$= \mathbb{I} + [w] \sinh \theta + [w]^2 (1 - \cosh \theta)$$

$$e^{[w]\theta} = \mathbb{I} + \sinh \theta [w] + (1 - \cosh \theta) [w]^2$$

$$\begin{array}{ccc}
 \omega, \theta & \rightsquigarrow & e^{[\omega]\theta} \\
 \uparrow & & = \underline{I} + \sin \theta [\omega] \\
 \text{Matrix} & & + [1 - \cos \theta] [\omega]^2 \\
 \text{EXPONENTIAL} & &
 \end{array}$$

MATRIX LOG-ARITHM.

$$\underline{R} \rightsquigarrow (\underline{\omega}, \underline{\theta}) \text{ st } e^{[\omega]\theta} = R.$$

[matrix exp. expm

$\rightsquigarrow \log m$

Matrix Logarithm

- Given rotation matrix R , we need to take the *logarithm* to find the exponential coordinates:

$$\text{exp:} \quad [\hat{\omega}]\theta \in so(3) \rightarrow R \in SO(3)$$

$$\text{log:} \quad R \in SO(3) \rightarrow [\hat{\omega}]\theta \in so(3)$$

Matrix Logarithm

$$\ln R = 2C_\theta + 1$$

$$= \pi_{11} + \pi_{22} + \pi_{33}$$

- Given rotation matrix R , we need to take the *logarithm* to find the exponential coordinates:

$$\text{exp: } [\hat{\omega}] \theta \in \mathfrak{so}(3) \rightarrow R \in SO(3)$$

$$\text{log: } R \in SO(3) \rightarrow [\hat{\omega}] \theta \in \mathfrak{so}(3)$$

- If we expand Rodrigues formula:

$$\text{Rot}(\hat{\omega}, \theta) = I + \sin \theta [\hat{\omega}] + (1 - \cos \theta) [\hat{\omega}]^2$$

$$\text{Rot}(\hat{\omega}, \theta)$$

$$= \begin{bmatrix} c_\theta + \hat{\omega}_1^2(1 - c_\theta) & \hat{\omega}_1 \hat{\omega}_2(1 - c_\theta) - \hat{\omega}_3 s_\theta & \hat{\omega}_1 \hat{\omega}_3(1 - c_\theta) + \hat{\omega}_2 s_\theta \\ \hat{\omega}_1 \hat{\omega}_2(1 - c_\theta) + \hat{\omega}_3 s_\theta & c_\theta + \hat{\omega}_2^2(1 - c_\theta) & \hat{\omega}_2 \hat{\omega}_3(1 - c_\theta) - \hat{\omega}_1 s_\theta \\ \hat{\omega}_1 \hat{\omega}_3(1 - c_\theta) - \hat{\omega}_2 s_\theta & \hat{\omega}_2 \hat{\omega}_3(1 - c_\theta) + \hat{\omega}_1 s_\theta & c_\theta + \hat{\omega}_3^2(1 - c_\theta) \end{bmatrix}$$

$$= R = \begin{pmatrix} \pi_{11} & \pi_{12} & \pi_{13} \\ \pi_{21} & \pi_{22} & \pi_{23} \\ \pi_{31} & \pi_{32} & \pi_{33} \end{pmatrix}$$

$$e^{[\hat{\omega}]\theta}$$

$$\begin{cases} \pi_{11} = c_\theta + \hat{\omega}_1^2(1 - c_\theta) \\ \pi_{12} = \hat{\omega}_1 \hat{\omega}_2(1 - c_\theta) - \hat{\omega}_3 s_\theta \end{cases}$$

Matrix Logarithm Method

- If we take the trace of the matrix, we can solve for θ :

- $tr(R) := r_{11} + r_{22} + r_{33} = 1 + 2 \cos \theta$

$$\Rightarrow \theta = \cos^{-1} \left[\frac{tr(R) - 1}{2} \right]$$

$\parallel r_{12}$

Rot($\hat{\omega}, \theta$)

$$= \begin{bmatrix} c_\theta + \hat{\omega}_1^2(1 - c_\theta) & \hat{\omega}_1\hat{\omega}_2(1 - c_\theta) - \hat{\omega}_3s_\theta & \hat{\omega}_1\hat{\omega}_3(1 - c_\theta) + \hat{\omega}_2s_\theta \\ \hat{\omega}_1\hat{\omega}_2(1 - c_\theta) + \hat{\omega}_3s_\theta & c_\theta + \hat{\omega}_2^2(1 - c_\theta) & \hat{\omega}_2\hat{\omega}_3(1 - c_\theta) - \hat{\omega}_1s_\theta \\ \hat{\omega}_1\hat{\omega}_3(1 - c_\theta) - \hat{\omega}_2s_\theta & \hat{\omega}_2\hat{\omega}_3(1 - c_\theta) + \hat{\omega}_1s_\theta & c_\theta + \hat{\omega}_3^2(1 - c_\theta) \end{bmatrix}$$

$$r_{21} \rightarrow \underline{r_{21} - r_{12}} = \hat{\omega}_3 \cdot 2s_\theta$$

Matrix Logarithm Method

- If we take the trace of the matrix, we can solve for θ :

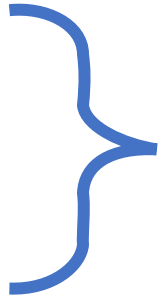
- $\text{tr}(R) := r_{11} + r_{22} + r_{33} = 1 + 2 \cos \theta$

- If we compute $R - R^\top$, we get:

- $r_{32} - r_{23} = 2\hat{\omega}_1 \sin \theta$

- $r_{13} - r_{31} = 2\hat{\omega}_2 \sin \theta$

- $r_{21} - r_{12} = 2\hat{\omega}_3 \sin \theta$


$$[\hat{\omega}] = \frac{1}{2 \sin \theta} (R - R^\top)$$

Matrix Logarithm Method

- If we take the trace of the matrix, we can solve for θ :

- $\text{tr}(R) := r_{11} + r_{22} + r_{33} = 1 + 2 \cos \theta$

- If we compute $R^T - R$, we get:

- $r_{32} - r_{23} = 2\hat{\omega}_1 \sin \theta$

- $r_{13} - r_{31} = 2\hat{\omega}_2 \sin \theta$

- $r_{21} - r_{12} = 2\hat{\omega}_3 \sin \theta$

$$[\hat{\omega}] = \frac{1}{2 \sin \theta} (R - R^T)$$

- But what if $\sin \theta = 0$? (called singularities)

- If $\theta = 2k\pi$, we have rotated by 360 degrees

- If $\theta = (2k + 1)\pi$, then Rodrigues formula is $R = I + 2[\hat{\omega}]^2$, which gives:

$$\hat{\omega}_i = \pm \sqrt{\frac{r_{ii} + 1}{2}} \text{ and } 2\hat{\omega}_i \hat{\omega}_j = r_{ij} \text{ for } i \neq j$$

$\theta \in [0, 2\pi]$
 $\sin \theta = 0$

$R = I + 2[\hat{\omega}]^2$

$$\begin{bmatrix} 0 & -w_3 & w_1 \\ w_3 & 0 & -w_1 \\ -w_1 & w_1 & 0 \end{bmatrix}^2 = \dots$$

3

$$= -[w]$$

$$\boxed{w_1^2 + w_2^2 + w_3^2 = 1}$$

$$(w, \theta) \rightarrow [R = e^{[w]\theta}]$$

$$\underbrace{R}_{\begin{pmatrix} * & * & * \end{pmatrix}} \rightsquigarrow \underbrace{[w, \theta]}_{\begin{pmatrix} * & * & * \end{pmatrix}}$$

$$[w] = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} = \begin{bmatrix} 0 & -w_3 & w_1 \\ w_3 & 0 & -w_1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$A e^{At} = e^{At} A$$

$$A \left(\mathbb{I} + \overset{B}{\cancel{A}} t + \underbrace{\overset{B^2}{\cancel{A^2}} t^2}_{2!} + \dots \right) = \left(A + \overset{B A}{\cancel{A^2}} t + \underbrace{\overset{B^2 A}{\cancel{A^3}} t^2}_{2!} + \dots \right) = \left(\mathbb{I} + A t + \dots \right) A$$

On to Homogeneous Transformations!

Exponential coord. for rotations

$$\frac{d}{dt} R_{SB}(t) = [\omega] R_{SB}(t)$$

$$\text{where } [\omega] = \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix}$$

$$\text{for } \omega = \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix}$$



~ solution is $R_{SB}(t) = e^{[\omega]t} R(0)$

exp coord. $(\hat{w}, \theta)$ where

$\|\hat{w}\| = 1$, θ is the angle of rot.
is axis of rotation.

$$e^{[\omega]t} := I + [\omega]t + [\omega]^2 \frac{t^2}{2!} + [\omega]^3 \frac{t^3}{3!} + \dots$$

• prop of matrix exp.

$$e^{A+B} \stackrel{IFF}{=} e^A e^B = e^B e^A$$

$$\underbrace{AB = BA}$$

if so, we say that A & B commute.

if $D = \begin{pmatrix} d_1 & & 0 \\ & \ddots & \\ 0 & & d_n \end{pmatrix}$, then $e^D = \begin{pmatrix} e^{d_1} & & \\ & \ddots & \\ & & e^{d_n} \end{pmatrix}$

pf: $e^D = I + D + \frac{D^2}{2!} + \frac{D^3}{3!} + \dots$

$$e^{d_1} = \left(1 + d_1 + \frac{d_1^2}{2!} + \dots \right)$$

$$D^2 = \begin{pmatrix} d_1^2 & & \\ & \ddots & \\ & & d_n^2 \end{pmatrix}, D^k = \begin{pmatrix} d_1^k & & \\ & \ddots & \\ & & d_n^k \end{pmatrix}$$

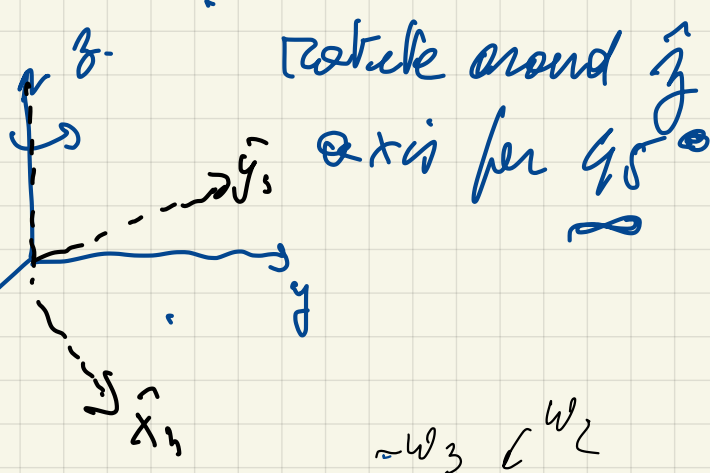
$A = P D P^{-1}$, then

$$e^A = P e^D P^{-1}$$

Rodriguez formula. ρ only true for $[\hat{\omega}]$

$$e^{[\hat{\omega}]\theta} = I + \sin \theta [\hat{\omega}] + (1 - \cos \theta) [\hat{\omega}]^2$$

example:



$$\vec{\omega} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \quad [\vec{\omega}] = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Annotations: ω_1 (pointing to the first row of $\vec{\omega}$), ω_2 (pointing to the second row of $\vec{\omega}$), ω_3 (pointing to the third row of $\vec{\omega}$), ω_1 (pointing to the first column of $[\vec{\omega}]$), ω_2 (pointing to the second column of $[\vec{\omega}]$), ω_3 (pointing to the third column of $[\vec{\omega}]$).

$$I + \sin \alpha [\vec{\omega}] + (1 - \cos \alpha) [\vec{\omega}]^2$$

$$[\vec{\omega}]^2 = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

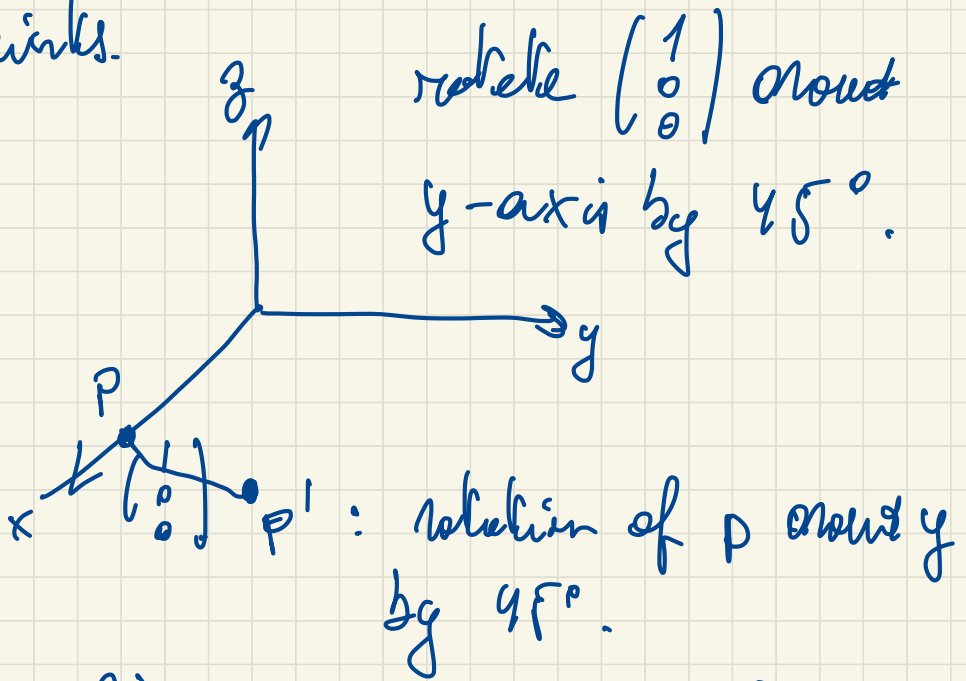
$$\rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + \frac{\sqrt{2}}{2} \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \left(1 - \frac{\sqrt{2}}{2}\right) \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} = R_{S_5}$$

- Rotation matrices are reference frames.

- Use them to change frames: $R_{sb} R_{bc} = R_{sc}$

- They can be used to "rotate" points.



$$\therefore e^{[\hat{\omega}]\theta} P \quad \text{with } \hat{\omega} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \theta = 45^\circ$$

$$[\hat{w}] = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \quad [\hat{w}]^2 = \begin{pmatrix} -1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$

$$e^{[\hat{w}]\theta} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \frac{\sqrt{2}}{2} + \left(1 - \frac{\sqrt{2}}{2}\right) \begin{pmatrix} -1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} \\ 0 & 1 & 0 \\ -\frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} \end{bmatrix}$$

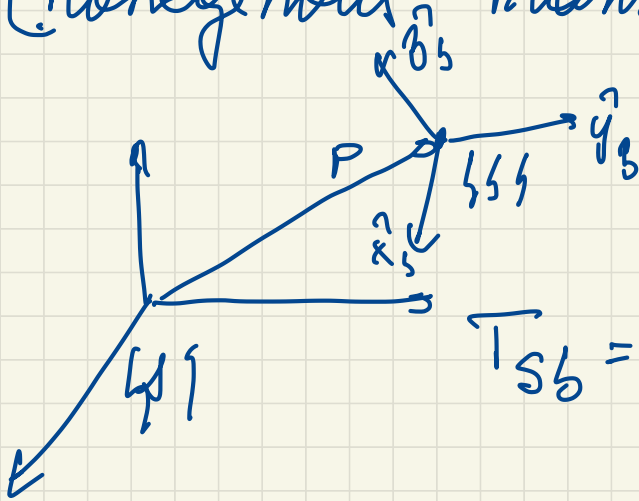
thus, $p' = e^{[\hat{w}]\theta} p = \begin{pmatrix} \frac{\sqrt{2}}{2} \\ 0 \\ -\frac{\sqrt{2}}{2} \end{pmatrix}$

$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$

- If R_{SS} is obtained by rotating $\hat{w}$ by θ degree, $R_{SS} = e^{[\hat{w}]\theta}$
- If we rotate a point with coord p by

on angle θ around axis $\hat{w}$,
 then p goes to $p' = e^{[\hat{w}\theta]} p$

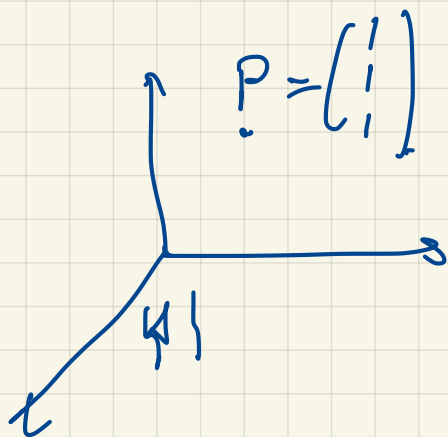
(Exponential coord for
 homogeneous transformations.



$$T_{sb} = \begin{pmatrix} x_s & y_s & z_s & p_s \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$T_{sb} T_{bc} = T_{sc}$$

We can use homogeneous transformation matrices to rotate & translate points.



I want to translate $P \rightsquigarrow P'$ distance of 2 in direction v .

$$P' = P + 2v.$$

$$T = \left(\begin{array}{ccc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 2v \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right)$$

implements a rotation by 0 degrees & translation by $2v$.

$$\underbrace{\begin{pmatrix} I & 2v \\ 0 & 1 \end{pmatrix}}_T \begin{pmatrix} P \\ 1 \end{pmatrix} = \begin{pmatrix} P + 2v \\ 1 \end{pmatrix} = \begin{pmatrix} P' \\ 1 \end{pmatrix}$$

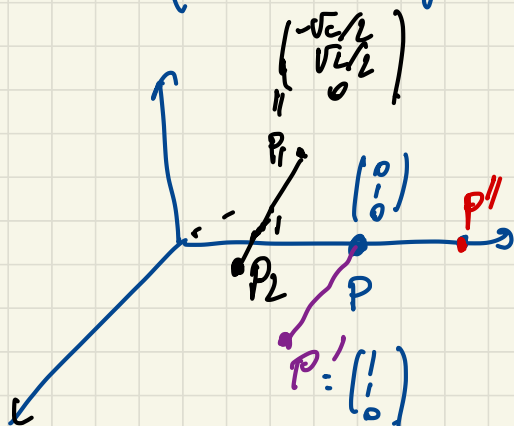
$\begin{pmatrix} P \\ 1 \end{pmatrix}$ is the homogeneous coord of P .

$I =$ rotation by 0 degree

$$= e^{[w]_\times} = I + \sin \theta [w]_\times + (1 - \cos \theta) [w]_\times^2$$

$$T = \begin{pmatrix} R & v \\ 0 & 1 \end{pmatrix}$$

Q: do Rot and Trans commute?



$$R = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Rot around $\hat{z}$ by 45° .

$$P \xrightarrow{\text{Trans}} P' \xrightarrow{\text{Rot}} P''$$

$$P \xrightarrow{\text{Rot}} P_1 \xrightarrow{\text{Trans}} P_2$$

→ Rotation & translation don't commute!

$$\text{Rot}(\hat{w}, \theta) = \begin{pmatrix} e^{L_{\hat{w}} \theta} & 0 \\ 0 & 1 \end{pmatrix}.$$

$$\text{Trans}(p) = \begin{pmatrix} 1 & & p \\ & 1 & \\ 0 & 0 & 1 \end{pmatrix}.$$

We have seen on the example above that

$$\text{Rot}(\hat{w}, \theta) \text{Trans}(p) \neq \text{Trans}(p) \text{Rot}(\hat{w}, \theta)$$

$$\begin{pmatrix} e^{[\hat{w}]_\times \theta} & \vec{0} \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} I & p \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} I & p \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} e^{[\hat{w}]_\times \theta} & \vec{0} \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\rightarrow \begin{bmatrix} e^{[\hat{w}]_\times \theta} & e^{[\hat{w}]_\times \theta} p \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{pmatrix} e^{[\hat{w}]_\times \theta} & p \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

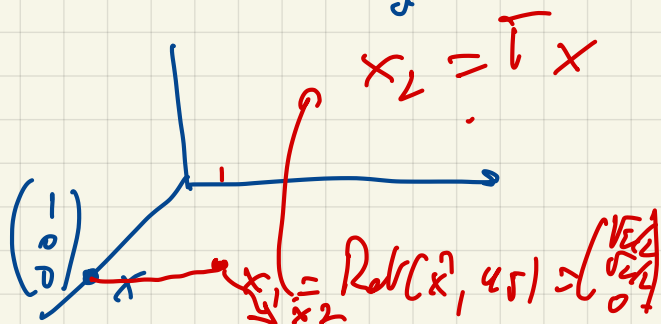
$$\downarrow$$

$$\Rightarrow \text{for } T = \begin{pmatrix} R & p \\ 0 & 0 & 0 & 1 \end{pmatrix} = \text{trans by } p \text{ after rotation by } R.$$

ex: $T = \begin{pmatrix} \sqrt{2}/2 & -\sqrt{2}/2 & 0 & 1 \\ \sqrt{2}/2 & \sqrt{2}/2 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

$$T(x) = \begin{pmatrix} 1 + \sqrt{2}/2 \\ 1 + \sqrt{2}/2 \\ 0 \\ 1 \end{pmatrix}$$

$$x = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$



• $T_{sb}(t)$: frame that changes with time

$$\frac{d}{dt} T_{sb}(t) = \dot{T}_{sb}(t)$$

recall: $\frac{d}{dt} R_{sb}(t) = [\omega_s] R_{sb}$

$$\approx \underbrace{\dot{R}_{sb} R_{sb}^{-1}}_{\text{"}\dot{R}_{sb}\text{"}} = [\omega_s]$$

and $[\dot{\omega}_b] = \underbrace{R_{sb}^{-1} \dot{R}_{sb}}_{\text{"}\dot{R}_{bs}\text{"}}$

$$T_{sb}^{-1} \dot{T}_{sb} = \dot{T}_{bs} = [\dot{\omega}_b]$$

$\nearrow \omega_s$

TWIST

$\nearrow$ body twist

$$T_{sb}(t) = \begin{pmatrix} R_{sb}(t) & p_s(t) \\ 0 & 1 \end{pmatrix}$$

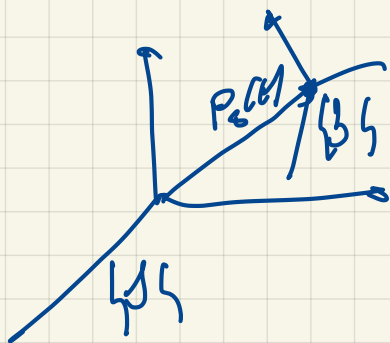
then $\dot{T}_{Sb}(t) = \begin{pmatrix} \dot{R}_{Sb}(t) & \dot{p} \\ 000 & 0 \end{pmatrix}$

$$T_{Sb}^{-1} = \begin{pmatrix} R_{Sb}^T & -R_{Sb}^T p \\ 000 & 1 \end{pmatrix}$$

Body must

$$\leadsto T_{Sb}^{-1} \dot{T}_{Sb} = \begin{pmatrix} R_{Sb}^T \dot{R}_{Sb} & R_{Sb}^T \dot{p} \\ 000 & 0 \end{pmatrix} =: [V_b]$$

$$= \begin{bmatrix} [W_b] & \overset{\text{coord}}{p_b} \\ 000 & 0 \end{bmatrix} \begin{matrix} \rightarrow R_{Sb}^T \dot{p}_s \\ R_{b1} \dot{p}_s = \dot{p}_b \end{matrix}$$



$p_b(t) =$ coord of center of
b1 frame expressed in b1
b1 frame.

Notation

$$V_b = \begin{pmatrix} \overset{\text{coord}}{p_b} \\ \dot{p}_b \end{pmatrix} \begin{matrix} \} 3 \\ \} 3 \end{matrix} \quad \mathbb{R}^6$$

$$[V_b] := \begin{bmatrix} [W_b] & p_b \\ 000 & 0 \end{bmatrix}$$

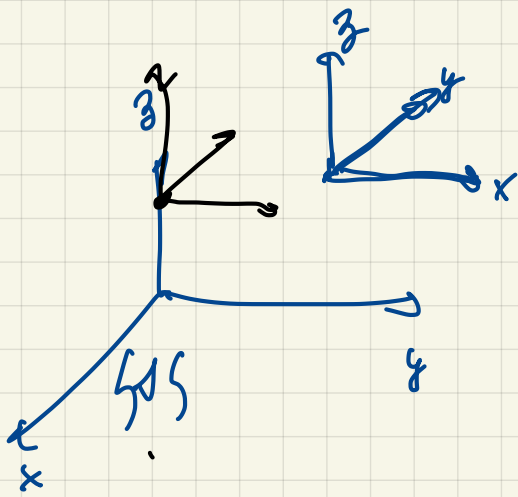
$$V_b = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ a_1 \\ a_2 \\ a_3 \end{pmatrix} \in \mathbb{R}^6$$

$$[V_b] = \begin{pmatrix} 0 & -w_3 w_2 & a_1 \\ w_3 & 0 & -w_1 & a_2 \\ -w_2 & w_1 & 0 & a_3 \\ 0 & 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} [w] & a \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

4

$$\underline{\underline{V_b}}^{\underline{\underline{s}}}$$

s is ref
and is
"inertial"



$$T_{Sb}(t) = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & t \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$T_{Sb}(0) = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \times$$

$$u_b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\dot{T}_{Sb} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \sim [V_b] = T_{Sb}^{-1} \dot{T}_{Sb}$$

$$-R^T \begin{pmatrix} 0 \\ t \\ 1 \end{pmatrix} \xrightarrow{\downarrow} \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ t \\ 1 \end{pmatrix} = \begin{pmatrix} t \\ 0 \\ 1 \end{pmatrix}$$

$$[W_b] \left(\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \right)$$

$[V_b]$

$$\rightarrow W_b = 0$$

$$u_b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

TWISTS $\xrightarrow{\text{FKM}}$ STATICS.

. "velocity" in the space
of homogeneous transformation.

V_b = body twist

= velocity of $\{b\}$ -frame,
expressed in coord of $\{b\}$ -frame,
w/ respect to $\{s\}$ -frame.

$$T_{sb}(t) \rightarrow \frac{d}{dt} T_{sb}(t) = \dot{T}_{sb}$$

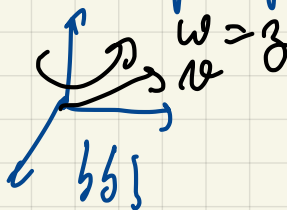
$$\left(\frac{d}{dt} x(t) = v(t) \right) \\ \rightarrow x^{-1}(t) \frac{d}{dt} x(t)$$

$$\dot{T}_{sb} T_{sb}^{-1} = \dot{T}_{sb} = \begin{bmatrix} \dot{V}_s \\ [\hat{w}_s]_{\times} \end{bmatrix}$$

$$\leadsto \underline{T_{sb}^{-1} \dot{T}_{sb}} = \begin{bmatrix} \dot{V}_b \\ 0 \end{bmatrix} \approx \begin{bmatrix} [w_b]_{\times} v_b \\ 0 \end{bmatrix}$$

lie algebra = $\mathfrak{se}(3)$
 lie group = $SE(3)$

$$T_{sb} \in SE(3)$$



$$\begin{bmatrix} \dot{V}_b \\ 0 \end{bmatrix} = \begin{bmatrix} [w_b]_{\times} v_b \\ 0 \end{bmatrix}$$

$$\dot{V}_b = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

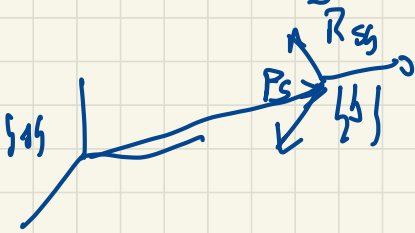
$$[V_b] := \begin{bmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

What about $\dot{V}$ in $\{s\}$ frame.

$$[V_s] = T_{sb}^{-1} \dot{T}_{sb}$$

$$= \begin{bmatrix} \dot{R}_{ss} & \dot{P}_s \\ 0 & 0 \end{bmatrix} \begin{bmatrix} R_{sb}^T & -R_{sb}^T P_s \\ 0 & 1 \end{bmatrix}$$

$$T_{sb} = \begin{bmatrix} R_{sb} & P_b \\ 0 & 1 \end{bmatrix}$$



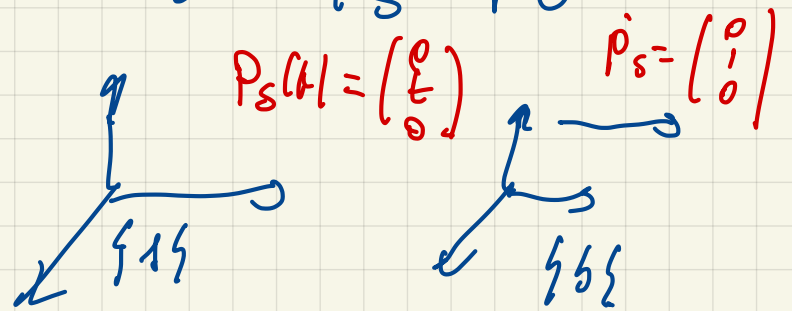
$$= \begin{bmatrix} \dot{R}_{ss} R_{bs} & -\dot{R}_{ss} R_{bs} P_s + \dot{P}_s \\ 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} [w_s] & v_s \\ 0 & 0 \end{bmatrix}$$

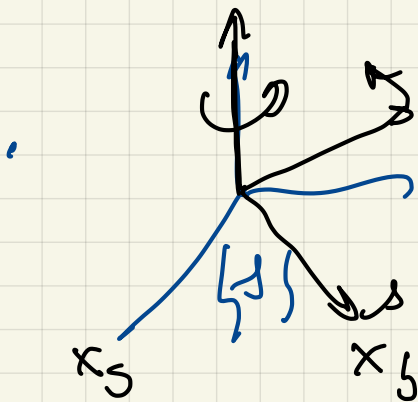
$$-[w_s] P_s + \dot{P}_s = -w_s \times P + \dot{P}_s =: v_s$$

What is $\omega_1 = -\omega_S \times p_S + \dot{p}_S$?

if $\omega_S = 0$

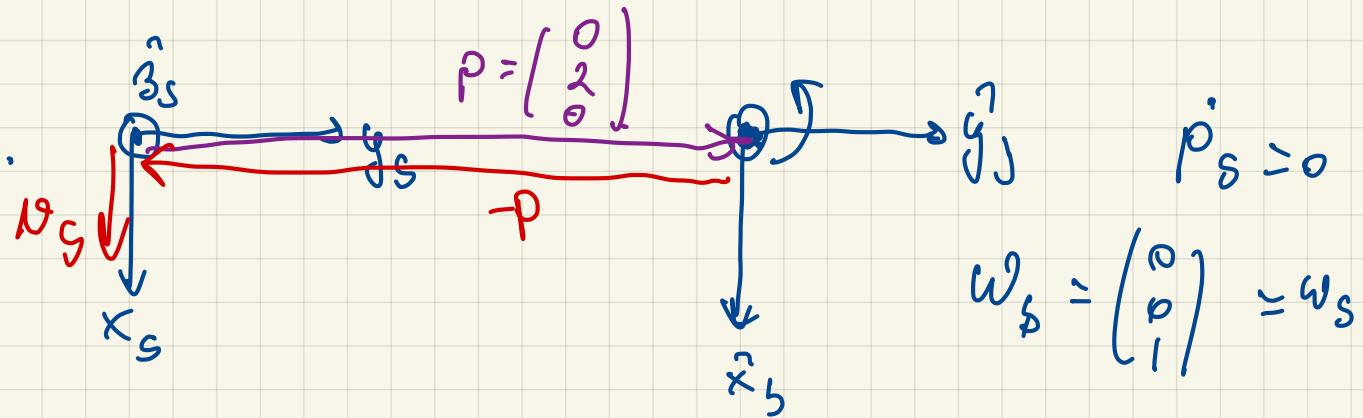


then $\omega_S = \dot{p}_S = \text{velocity of } \{3\} \text{ frame}$



$$\omega_S = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \text{ but } p_S = 0.$$

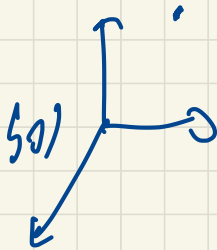
$$\Rightarrow \omega_S = 0$$



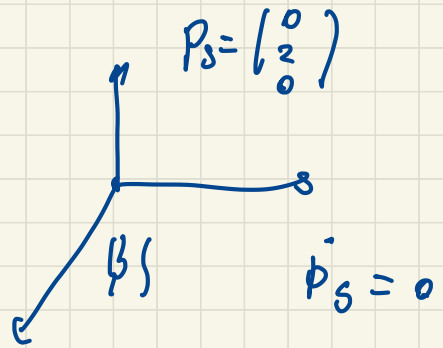
$$\begin{aligned} \omega_1 &= -\omega_S \times p_S \\ &= \omega_S \times (-p_S) \\ &= \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} \end{aligned}$$



$$v_S = \begin{pmatrix} 0 \\ 0 \\ -2 \end{pmatrix}$$



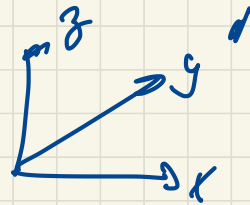
$$R_{Sb} = \begin{pmatrix} p & r & p \\ 1 & p & p \\ 0 & 0 & 1 \end{pmatrix} \quad v_S = 0$$



$$w_b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$v_S = -w_S \times p_S + \dot{p}_S$$

$$= -\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ -2 \end{pmatrix}$$

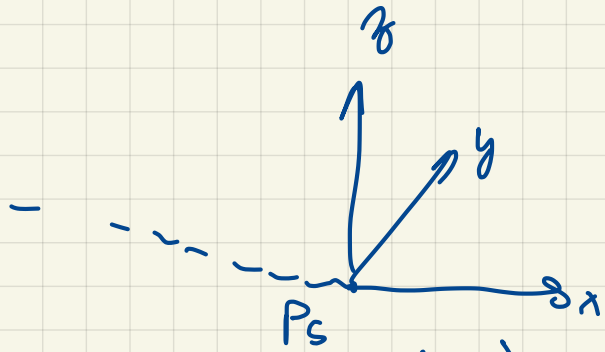
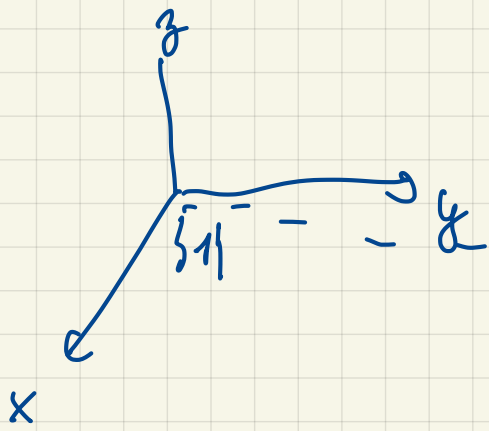


$$w_b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad p_S = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}$$

$$v_S = -w_S \times p_S + \dot{p}_S$$

$$= -\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} = 0$$

$$w_S = R_{SS} w_b$$



$$P_S = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} \quad W_S = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\omega_S =$$

$$\omega_S = -W_S \times P_S + \dot{P}_S$$

$$= -\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \times \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\begin{bmatrix} \dot{V}_b \end{bmatrix} = \begin{bmatrix} [W_b] & \omega_b \\ 0 & 0 \end{bmatrix}$$

$$\omega_b = R_{bS} \dot{P}_S$$

$$\begin{bmatrix} \dot{V}_S \end{bmatrix} = \begin{bmatrix} [W_S] & \omega_S \\ 0 & 0 \end{bmatrix}$$

$$\omega_S = -W_S \times P_S + \dot{P}_S$$

$$[W_S] = T_{Sb}^{-1} \dot{T}_{Sb}$$

$$\Rightarrow \dot{T}_{Sb} = T_{Sb} [\dot{V}_b]$$

$$[\dot{V}_S] = \dot{T}_{Sb} T_{Sb}^{-1}$$

$$\Rightarrow \dot{T}_{Sb} = [\dot{V}_S] T_{Sb}$$

$$\begin{aligned}\rightarrow T_{Sb} &= e^{[V_S]t} T_{Sb}|0\rangle \\ &= T_{Sb}|0\rangle e^{[V_b]t}.\end{aligned}$$