



EPSY/INFO 590: Engaging and Interactive Educational Technologies

Fall 2015

Instructor: H. Chad Lane, hclane@illinois.edu

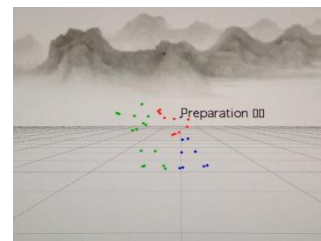
Meeting Time: Wednesdays, 2-4:50pm

Location: Education 33

Credit: 4 hours grad

(undergrads welcome, just email first)

CRN: 64434 (EPSY) / 65405 (INFO)



(Spring 2015 class projects: spatial cognition, US Constitution, and Tai Chi)

Interactive technologies are bringing rapid, often unpredictable change to how we play, and how we live, and how we learn. This course focuses on recent advances and emerging educational technologies that seek to promote and sustain learning, both in formal and informal settings. Topics covered include educational games, virtual environments, mobile devices, affective computing, pedagogical agents, tabletops, and more. A highly interdisciplinary approach is taken by blending theory and evidence from psychology and education throughout. Students in the class will be expected to design and implement a group project that can involve the creation of a novel educational technology (e.g., a mobile app) or in the use of an existing technology in a novel way. You will encouraged to pursue ideas that are interesting and fun for you!

Questions? Contact hclane@illinois.edu or visit <http://hchadlane.net>