Yi-Chen I u

USA 🛛 yclu@gatech.edu 848 Spring Street NW, RM 2001-B, Atlanta 30308, USA

+1 470-449-1967

∞ https://www.kickresume.com/ cv/yclu/

PROFILF

I'm a PhD student majoring in ECE and CS in Georgia Tech @GTCAD lab. My research focuses on devising machine learning algorithms to enhance physical (IC) design flow. In the past, I've I've done research in Qualcomm (2019, apply ML to enhance design methodology). Gatos Vision (2018, Computer Vision). **IBM** (2017, Natural Language Processing), and MediaTek (2016, enhance EDA software).

FDUCATION

Ph.D. in Electrical and

08/2018 - present

Computer Engineering Georgia Institute of Technology, Atlanta, US

Research Topic:

- Netlist-to-PPA Prediction Using Machine Learning
- RTL-to-GDS Tools and Methodologies for Sequential Integration Monolithic 3D ICs Relevant Coursework: Artificial Intelligence. Algorithms. Data Structure. IC Design. Electrical

Design Automation. Machine Learning for Trading.

B.S. in Electrical Engineering and Computer Science

09/2013-06/2017

National Taiwan University, Taipei, Taiwan

Graduated with high honors (GPA: 3.89). Conducted research in the filed of Electrical Design Automation (EDA), and Computer Vision (Light Field).

WORK EXPERIENCE

Research Intern

05/2019-08/2019 Qualcomm Inc., San Diego, USA

Enhanced physical design methodologies through deep learning and reinforcement learning algorithms. Involving projects include yield prediction, powerperformance-area (PPA) optimization, and congestion mitigation.

ML Software Engineer Gatos Vision, San Jose, USA

05/2018-08/2018

Devised machine learning algorithms for video summarization and object detection using Tensorflow and Python.

ML, Cloud Software

Engineer IBM, Taipei, Taiwan 08/2017 - 01/2018

1.Developed Chinese chatbot through NLP machine learning algorithms using Python and Node Js. 2.Built a racket speed sensor, using Raspberry Pi.

EDA Software Engineer MediaTek, Taipei, Taiwan

07/2016-04/2017

Developed algorithms to enhance **Electronic Design** Automation (EDA) software, using C++ and TCL.

PUBLICATIONS

GAN-CTS: A Generative Adversarial Framework for Clock Tree Synthesis Prediction and Optimization IEEE/ACM International Conference on Computer-Aided Design (ICCAD), 2019

Best Paper Award Nomination. First Author. Proposed a complete framework to predict and optimize clock tree synthesis (CTS) outcomes using deep learning and reinforcement learning.

PROJECTS

Artificial Intelligence in Abalone Game https://youtu.be/NfKx-GLRE9s

Developed a computer chess AI with "Reinforcement Learning", "Alpha-Beta Pruning with Negascout", and "Genetic Algorithm". Used Python.

Real-Time Table Tennis Match Detector https://www.youtube.com/watch?v=6zsH3RYBMbE

Built an automatic scoring system on FPGA board to detect table tennis matches. Used verilog HDL.

Instant Image Cloning

https://github.com/henryNTUEE/Instant Image Cloni na

Developed an app to perform instant image cloning by various computer vision algorithms. Used Python.

Travel Search Engine https://traveland.herokuapp.com/

Devised a Travel Searching Engine to search nearby restaurants, hotels, and tourist attractions. Used React Js.

AWARDS

FinTech Hackation

Shanghai Commercial and Saving Bank

Topic: Application on BlockChain and Chatbot Description: Built an app on Android and chatbot for international remittance with BlockChain. Honorable Mention (NT. 30000), with 89 teams.

NTU Hackathon Ministry of Economic Affairs, Taiwan, R.O.C

Topic: Application on Energy and Economics Data with Machine Learning **Description**: Built an ML system to predict the power demand of each county in Taiwan. First Prize Award (NT. 50000), 200+ competitors.

TECHNICAL SKILLS

Programming Languages and Tools Python, C/C++, Matlab

Machine Learning Library Tensorflow, Keras, PyTorch

11/2017

07/2017